

PROFESSIONAL SERVICES AGREEMENT
[Skate Park at Grijalva Park Design Services (RFP No. 23-24.02)]

THIS PROFESSIONAL SERVICES AGREEMENT (the “Agreement”) is made at Orange, California, on this ____ day of _____, 2023 (the “Effective Date”) by and between the CITY OF ORANGE, a municipal corporation (“City”), and GRINDLINE SKATEPARKS, INC., a Washington corporation (“Contractor”), who agree as follows:

1. Services. Subject to the terms and conditions set forth in this Agreement, Contractor shall provide to the reasonable satisfaction of City the services set forth in Exhibit “A,” which is attached hereto and incorporated herein by reference. As a material inducement to City to enter into this Agreement, Contractor represents and warrants that it has thoroughly investigated and considered the scope of services and fully understands the difficulties and restrictions in performing the work. The services which are the subject of this Agreement are not in the usual course of City’s business and City relies on Contractor’s representation that it is independently engaged in the business of providing such services and is experienced in performing the work. Contractor shall perform all services in a manner reasonably satisfactory to City and in a manner in conformance with the standards of quality normally observed by an entity provided such services to a municipal agency. All services provided shall conform to all federal, state and local laws, rules and regulations and to the best professional standards and practices. The terms and conditions set forth in this Agreement shall control over any terms and conditions in Exhibit "A" to the contrary.

Nathan Bluhm, Senior Project/Landscape Coordinator (“City’s Project Manager”), shall be the person to whom Contractor will report for the performance of services hereunder. It is understood that Contractor’s performance hereunder shall be under the supervision of City’s Project Manager (or designee), that Contractor shall coordinate its services hereunder with City’s Project Manager to the extent required by City’s Project Manager, and that all performances required hereunder by Contractor shall be performed to the satisfaction of City’s Project Manager and the City Manager.

2. Compensation and Fees.

a. Contractor's total compensation for all services performed under this Agreement, shall not exceed TWO HUNDRED FORTY-THREE THOUSAND THREE HUNDRED FIFTY-FIVE DOLLARS and 00/100 (\$243,355.00) without the prior written authorization of City.

b. The above compensation shall include all costs, including, but not limited to, all clerical, administrative, overhead, insurance, reproduction, telephone, travel, auto rental, subsistence and all related expenses.

c. In addition to the scheduled services to be performed by the Contractor, the parties recognize that additional, unforeseen work and services may be required by City’s Project Manager. In anticipation of such contingencies, the sum of TWENTY-FOUR THOUSAND

THREE HUNDRED THIRTY-FIVE DOLLARS and 50/100 (\$24,335.50) has been added to the total compensation of this Agreement. City's Project Manager may approve the additional work and the actual costs incurred by the Contractor in performance of additional work or services in accordance with such amount as City's Project Manager and the Contractor may agree upon in advance. Said additional work or services and the amount of compensation therefor, up to the amount of the authorized contingency, shall be memorialized in the form of an Amendment to Agreement approved by the City Manager on a form acceptable to the City Attorney. The Contractor agrees to perform only that work or those services that are specifically requested by the City's Project Manager. Any and all additional work and services performed under this Agreement shall be completed in such sequence as to assure their completion as expeditiously as is consistent with professional skill and care in accordance with a cost estimate or proposal submitted to and approved by City's Project Manager prior to the commencement of such services.

d. The total amount of compensation under this Agreement, including contingencies, shall not exceed TWO HUNDRED SIXTY-SEVEN THOUSAND SIX HUNDRED NINETY DOLLARS and 50/100 (\$267,690.50).

3. Payment.

a. As scheduled services are completed, Contractor shall submit to City an invoice for the services completed, authorized expenses and authorized extra work actually performed or incurred.

b. All such invoices shall state the basis for the amount invoiced, including services completed, the number of hours spent and any extra work performed.

c. City will pay Contractor the amount invoiced within thirty (30) days after the approval of the invoice.

d. Payment shall constitute payment in full for all services, authorized costs and authorized extra work covered by that invoice.

4. Change Orders. No payment for extra services caused by a change in the scope or complexity of work, or for any other reason, shall be made unless and until such extra services and a price therefor have been previously authorized in writing and approved by City as an amendment to this Agreement. City's Project Manager is authorized to approve a reduction in the services to be performed and compensation therefor. All amendments shall set forth the changes of work, extension of time, and/or adjustment of the compensation to be paid by City to Contractor and shall be signed by the City's Project Manager, City Manager or City Council, as applicable.

5. Licenses. Contractor represents that it and any subcontractors it may engage, possess any and all licenses which are required under state or federal law to perform the work contemplated by this Agreement and that Contractor and its subcontractors shall maintain all appropriate licenses, including a City of Orange business license, at its cost, during the performance of this Agreement.

6. **Independent Contractor.** At all times during the term of this Agreement, Contractor shall be an independent contractor and not an employee of City. City shall have the right to control Contractor only insofar as the result of Contractor's services rendered pursuant to this Agreement. City shall not have the right to control the means by which Contractor accomplishes services rendered pursuant to this Agreement. Contractor shall, at its sole cost and expense, furnish all facilities, materials and equipment which may be required for furnishing services pursuant to this Agreement. Contractor shall be solely responsible for, and shall indemnify, defend and save City harmless from all matters relating to the payment of its subcontractors, agents and employees, including compliance with social security withholding and all other wages, salaries, benefits, taxes, exactions, and regulations of any nature whatsoever. Contractor acknowledges that it and any subcontractors, agents or employees employed by Contractor shall not, under any circumstances, be considered employees of City, and that they shall not be entitled to any of the benefits or rights afforded employees of City, including, but not limited to, sick leave, vacation leave, holiday pay, Public Employees Retirement System benefits, or health, life, dental, long-term disability or workers' compensation insurance benefits.

7. **Contractor Not Agent.** Except as City may specify in writing, Contractor shall have no authority, express or implied, to act on behalf of City in any capacity whatsoever as an agent. Contractor shall have no authority, express or implied, to bind City to any obligation whatsoever.

8. **Designated Persons.** Only those qualified persons authorized by City's Project Manager, or as designated in Exhibit "A," shall perform work provided for under this Agreement. It is understood by the parties that clerical and other nonprofessional work may be performed by persons other than those designated.

9. **Assignment or Subcontracting.** No assignment or subcontracting by Contractor of any part of this Agreement or of funds to be received under this Agreement shall be of any force or effect unless the assignment has the prior written approval of City. City may terminate this Agreement rather than accept any proposed assignment or subcontracting. Such assignment or subcontracting may be approved by the City Manager or designee.

10. **Time of Completion.** Except as otherwise specified in Exhibit "A," Contractor shall commence the work provided for in this Agreement within five (5) days of the Effective Date of this Agreement and diligently prosecute completion of the work.

11. **Time Is of the Essence.** Time is of the essence in this Agreement. Contractor shall do all things necessary and incidental to the prosecution of Contractor's work.

12. **Reserved.**

13. **Delays and Extensions of Time.** Contractor's sole remedy for delays outside its control, other than those delays caused by City, shall be an extension of time. No matter what the cause of the delay, Contractor must document any delay and request an extension of time in writing at the time of the delay to the satisfaction of City. Any extensions granted shall be limited to the length of the delay outside Contractor's control. If Contractor believes that delays caused by City

will cause it to incur additional costs, it must specify, in writing, why the delay has caused additional costs to be incurred and the exact amount of such cost at the time the delay occurs. No additional costs can be paid that exceed the not to exceed amount stated in Section 2.a, above, absent a written amendment to this Agreement.

14. Products of Contractor. The documents, studies, evaluations, assessments, reports, plans, citations, materials, manuals, technical data, logs, files, designs and other products produced or provided by Contractor for this Agreement shall become the property of City upon receipt. Contractor shall deliver all such products to City prior to payment for same. City may use, reuse or otherwise utilize such products without restriction.

15. Equal Employment Opportunity. During the performance of this Agreement, Contractor agrees as follows:

a. Contractor shall not discriminate against any employee or applicant for employment because of race, color, religion, sex, national origin, mental or physical disability, or any other basis prohibited by applicable law. Contractor shall ensure that applicants are employed, and that employees are treated during employment, without regard to their race, color, religion, sex, national origin, mental or physical disability, or any other basis prohibited by applicable law. Such actions shall include, but not be limited to the following: employment, upgrading, demotion or transfer, recruitment or recruitment advertising, layoff or termination, rates of pay or other forms of compensation and selection for training, including apprenticeship. Contractor agrees to post in conspicuous places, available to employees and applicants for employment, a notice setting forth provisions of this non-discrimination clause.

b. Contractor shall, in all solicitations and advertisements for employees placed by, or on behalf of Contractor, state that all qualified applicants will receive consideration for employment without regard to race, color, religion, sex, national origin, mental or physical disability, or any other basis prohibited by applicable law.

c. Contractor shall cause the foregoing paragraphs (a) and (b) to be inserted in all subcontracts for any work covered by this Agreement, provided that the foregoing provisions shall not apply to subcontracts for standard commercial supplies or raw materials.

16. Conflicts of Interest. Contractor agrees that it shall not make, participate in the making, or in any way attempt to use its position as a consultant to influence any decision of City in which Contractor knows or has reason to know that Contractor, its officers, partners, or employees have a financial interest as defined in Section 87103 of the Government Code.

17. Indemnity.

a. To the fullest extent permitted by law, Contractor agrees to indemnify, defend and hold City, its City Council and each member thereof, and the officers, officials, agents and employees of City (collectively the "Indemnitees") entirely harmless from all liability arising out of:

(1) Any and all claims under workers' compensation acts and other employee benefit acts with respect to Contractor's employees or Contractor's subcontractor's employees arising out of Contractor's work under this Agreement, including any and all claims under any law pertaining to Contractor or its employees' status as an independent contractor and any and all claims under Labor Code section 1720 related to the payment of prevailing wages for public works projects; and

(2) Any claim, loss, injury to or death of persons or damage to property caused by any act, neglect, default, or omission other than a professional act or omission of Contractor, or person, firm or corporation employed by Contractor, either directly or by independent contract, including all damages due to loss or theft sustained by any person, firm or corporation including the Indemnitees, or any of them, arising out of, or in any way connected with the work or services which are the subject of this Agreement, including injury or damage either on or off City's property; but not for any loss, injury, death or damage caused by the active negligence or willful misconduct of City. Contractor, at its own expense, cost and risk, shall indemnify any and all claims, actions, suits or other proceedings that may be brought or instituted against the Indemnitees on any such claim or liability covered by this subparagraph, and shall pay or satisfy any judgment that may be rendered against the Indemnitees, or any of them, in any action, suit or other proceedings as a result of coverage under this subparagraph.

b. To the fullest extent permitted by law, and as limited by California Civil Code 2782.8, Contractor agrees to indemnify and hold Indemnitees harmless from all liability arising out of any claim, loss, injury to or death of persons or damage to property to the extent caused by its negligent professional act or omission in the performance of professional services pursuant to this Agreement.

c. Except for the Indemnitees, the indemnifications provided in this Agreement shall not be construed to extend any third party indemnification rights of any kind to any person or entity which is not a signatory to this Agreement.

d. The indemnities set forth in this section shall survive any closing, rescission, or termination of this Agreement, and shall continue to be binding and in full force and effect in perpetuity with respect to Contractor and its successors.

18. Insurance.

a. Contractor shall carry workers' compensation insurance as required by law for the protection of its employees during the progress of the work. Contractor understands that it is an independent contractor and not entitled to any workers' compensation benefits under any City program.

b. Contractor shall maintain during the life of this Agreement the following minimum amount of comprehensive general liability insurance or commercial general liability insurance: the greater of (1) One Million Dollars (\$1,000,000) per occurrence; or (2) all the insurance coverage and/or limits carried by or available to Contractor. Said insurance shall cover bodily injury, death and property damage and be written on an occurrence basis.

c. Contractor shall maintain during the life of this Agreement, the following minimum amount of automotive liability insurance: the greater of (1) a combined single limit of One Million Dollars (\$1,000,000); or (2) all the insurance coverage and/or limits carried by or available to Contractor. Said insurance shall cover bodily injury, death and property damage for all owned, non-owned and hired vehicles and be written on an occurrence basis.

d. Any insurance proceeds in excess of or broader than the minimum required coverage and/or minimum required limits which are applicable to a given loss shall be available to City. No representation is made that the minimum insurance requirements of this Agreement are sufficient to cover the obligations of Contractor under this Agreement.

e. Each policy of general liability and automotive liability shall provide that City, its officers, officials, agents, and employees are declared to be additional insureds under the terms of the policy, but only with respect to the work performed by Contractor under this Agreement. A policy endorsement to that effect shall be provided to City along with the certificate of insurance. In lieu of an endorsement, City will accept a copy of the policy(ies) which evidences that City is an additional insured as a contracting party. The minimum coverage required by Subsection 18.b and c, above, shall apply to City as an additional insured. Any umbrella liability insurance that is provided as part of the general or automobile liability minimums set forth below shall be maintained for the duration of the Agreement.

f. Contractor shall maintain during the life of this Agreement professional liability insurance covering errors and omissions arising out of the performance of this Agreement with a minimum limit of One Million Dollars (\$1,000,000) per claim. Contractor agrees to keep such policy in force and effect for at least five (5) years from the date of completion of this Agreement.

g. The insurance policies maintained by Contractor shall be primary insurance and no insurance held or owned by City shall be called upon to cover any loss under the policy. Contractor will determine its own needs in procurement of insurance to cover liabilities other than as stated above.

h. Before Contractor performs any work or prepares or delivers any materials, Contractor shall furnish certificates of insurance and endorsements, as required by City, evidencing the aforementioned minimum insurance coverages on forms acceptable to City, which shall provide that the insurance in force will not be canceled or allowed to lapse without at least ten (10) days' prior written notice to City.

i. Except for professional liability insurance coverage that may be required by this Agreement, all insurance maintained by Contractor shall be issued by companies admitted to conduct the pertinent line of insurance business in California and having a rating of Grade A or better and Class VII or better by the latest edition of Best Key Rating Guide. In the case of professional liability insurance coverage, such coverage shall be issued by companies either licensed or admitted to conduct business in California so long as such insurer possesses the aforementioned Best rating.

j. Contractor shall immediately notify City if any required insurance lapses or is otherwise modified and cease performance of this Agreement unless otherwise directed by City. In such a case, City may procure insurance or self-insure the risk and charge Contractor for such costs and any and all damages resulting therefrom, by way of set-off from any sums owed Contractor.

k. Contractor agrees that in the event of loss due to any of the perils for which it has agreed to provide insurance, Contractor shall look solely to its insurance for recovery. Contractor hereby grants to City, on behalf of any insurer providing insurance to either Contractor or City with respect to the services of Contractor herein, a waiver of any right to subrogation which any such insurer may acquire against City by virtue of the payment of any loss under such insurance.

l. Contractor shall include all subcontractors, if any, as insureds under its policies or shall furnish separate certificates and endorsements for each subcontractor to City for review and approval. All coverages for subcontractors shall be subject to all of the requirements stated herein.

19. Termination. City may for any reason terminate this Agreement by giving Contractor not less than five (5) days' written notice of intent to terminate. Upon receipt of such notice, Contractor shall immediately cease work, unless the notice from City provides otherwise. Upon the termination of this Agreement, City shall pay Contractor for services satisfactorily provided and all allowable reimbursements incurred to the date of termination in compliance with this Agreement, unless termination by City shall be for cause, in which event City may withhold any disputed compensation. City shall not be liable for any claim of lost profits.

20. Maintenance and Inspection of Records. In accordance with generally accepted accounting principles, Contractor and its subcontractors shall maintain reasonably full and complete books, documents, papers, accounting records, and other information (collectively, the "records") pertaining to the costs of and completion of services performed under this Agreement. City and its authorized representatives shall have access to and the right to audit and reproduce any of Contractor's records regarding the services provided under this Agreement. Contractor shall maintain all such records for a period of at least three (3) years after termination or completion of this Agreement. Contractor agrees to make available all such records for inspection or audit at its offices during normal business hours and upon three (3) days' notice from City, and copies thereof shall be furnished if requested.

21. Compliance with all Laws/Immigration Laws.

a. Contractor shall be knowledgeable of and comply with all local, state and federal laws which may apply to the performance of this Agreement.

b. If the work provided for in this Agreement constitutes a "public works," as that term is defined in Section 1720 of the California Labor Code, for which prevailing wages must be paid, to the extent Contractor's employees will perform any work that falls within any of the

classifications for which the Department of Labor Relations of the State of California promulgates prevailing wage determinations, Contractor hereby agrees that it, and any subcontractor under it, shall pay not less than the specified prevailing rates of wages to all such workers. The general prevailing wage determinations for crafts can be located on the website of the Department of Industrial Relations (www.dir.ca.gov/DLSR). Additionally, to perform work under this Agreement, Contractor must meet all State registration requirements and criteria, including project compliance monitoring.

c. Contractor represents and warrants that Contractor:

(1) Has complied and shall at all times during the term of this Agreement comply, in all respects, with all immigration laws, regulations, statutes, rules, codes, and orders, including, without limitation, the Immigration Reform and Control Act of 1986 (IRCA); and

(2) Has not and will not knowingly employ any individual to perform services under this Agreement who is ineligible to work in the United States or under the terms of this Agreement; and

(3) Has properly maintained, and shall at all times during the term of this Agreement properly maintain, all related employment documentation records including, without limitation, the completion and maintenance of the Form I-9 for each of Contractor's employees; and

(4) Has responded, and shall at all times during the term of this Agreement respond, in a timely fashion to any government inspection requests relating to immigration law compliance and/or Form I-9 compliance and/or worksite enforcement by the Department of Homeland Security, the Department of Labor, or the Social Security Administration.

d. Contractor shall require all subcontractors or subconsultants to make the same representations and warranties as set forth in Subsection 21.c.

e. Contractor shall, upon request of City, provide a list of all employees working under this Agreement and shall provide, to the reasonable satisfaction of City, verification that all such employees are eligible to work in the United States. All costs associated with such verification shall be borne by Contractor. Once such request has been made, Contractor may not change employees working under this Agreement without written notice to City, accompanied by the verification required herein for such employees.

f. Contractor shall require all subcontractors or sub-consultants to make the same verification as set forth in Subsection 21.e.

g. If Contractor or subcontractor knowingly employs an employee providing work under this Agreement who is not authorized to work in the United States, and/or fails to

follow federal laws to determine the status of such employee, that shall constitute a material breach of this Agreement and may be cause for immediate termination of this Agreement by City.

h. Contractor agrees to indemnify and hold City, its officers, officials, agents and employees harmless for, of and from any loss, including but not limited to fines, penalties and corrective measures City may sustain by reason of Contractor's failure to comply with said laws, rules and regulations in connection with the performance of this Agreement.

22. Governing Law and Venue. This Agreement shall be construed in accordance with and governed by the laws of the State of California and Contractor agrees to submit to the jurisdiction of California courts. Venue for any dispute arising under this Agreement shall be in Orange County, California.

23. Integration. This Agreement constitutes the entire agreement of the parties. No other agreement, oral or written, pertaining to the work to be performed under this Agreement shall be of any force or effect unless it is in writing and signed by both parties. Any work performed which is inconsistent with or in violation of the provisions of this Agreement shall not be compensated.

24. Notice. Except as otherwise provided herein, all notices required under this Agreement shall be in writing and delivered personally, by e-mail, or by first class U.S. mail, postage prepaid, to each party at the address listed below. Either party may change the notice address by notifying the other party in writing. Notices shall be deemed received upon receipt of same or within three (3) days of deposit in the U.S. Mail, whichever is earlier. Notices sent by e-mail shall be deemed received on the date of the e-mail transmission.

“CONTRACTOR”

“CITY”

Grindline Skateparks, Inc.
4619 14th Avenue SW
Seattle, WA 98106

City of Orange
300 E. Chapman Avenue
Orange, CA 92866-1591

Attn.: Matt Fluegge

Attn.: Nathan Buhm

Telephone: 206-612-3401
E-Mail: matt@grindline.com

Telephone: 714-532-6491
E-Mail: nbuhm@cityoforange.org

25. Counterparts. This Agreement may be executed in one or more counterparts, each of which shall be deemed an original, but all of which together shall constitute one and the same instrument. Signatures transmitted via facsimile and electronic mail shall have the same effect as original signatures.

[Signatures on next page]

IN WITNESS of this Agreement, the parties have entered into this Agreement as of the year and day first above written.

“CONTRACTOR”

“CITY”

GRINDLINE SKATEPARKS, INC.,
a Washington corporation

CITY OF ORANGE, a municipal corporation

*By: _____
Printed Name: _____
Title: _____

By: _____
Daniel R. Slater, Mayor

*By: _____
Printed Name: _____
Title: _____

ATTEST:

Pamela Coleman, City Clerk

APPROVED AS TO FORM:

Melissa M. Crosthwaite
Senior Assistant City Attorney

***NOTE:**
-- City requires the following signature(s) on behalf of the Contractor:
-- (1) the Chairman of the Board, the President or a Vice-President, AND (2) the Secretary, the Chief Financial Officer, the Treasurer, an Assistant Secretary or an Assistant Treasurer. If only one corporate officer exists or one corporate officer holds more than one corporate office, please so indicate. OR
-- The corporate officer named in a corporate resolution as authorized to enter into this Agreement. A copy of the corporate resolution, certified by the Secretary close in time to the execution of the Agreement, must be provided to City.

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EXHIBIT “A”

SCOPE OF SERVICES

[Beneath this sheet.]

EXHIBIT "A"

Attachment A

FEE PROPOSAL SUMMARY

This page is to be submitted in a separate sealed envelope.


The undersigned as bidder declares that he/she has carefully examined the location of the proposed work, and hereby proposed and agrees, if the proposal is accepted, to do all work required to complete the said work for the price set forth. The undersigned has checked all words and figures inserted in the bid submittal, and understand that the City of Orange will make no allowance for any error or omission on the part of the undersigned. The undersigned has thoroughly read and understood all seven pages of this RFP.

Task 1 – Preliminary Plan	\$ 128,558.00
	(Figures)
Task 2 – Construction Documents	\$ 101,313.00
	(Figures)
Total Bid <u>Two Hundred Twenty Nine Thousand Eight Hundred Seventy One Dollars and Zero Cents</u>	\$ 229,871.00
(Words)	(Figures)

Rates and Fees

- Include a separate additional hourly schedule that includes 'Rates and Fees' for services requested after award that may be considered as extra or additional work not included in this proposal.

THE CITY OF ORANGE RESERVES THE RIGHT, AND IS HEREBY GRANTED THE RIGHT, TO REJECT ANY AND ALL PROPOSALS, TO ACCEPT OTHER THAN THE LOWEST PROPOSAL, AND TO WAIVE ANY INFORMALITY IN THE PROPOSAL.

Authorized Signature 

Printed Name: Matt Fluegge

Title: Chief Executive Officer

Name of Company: Grindline Skateparks, Inc.

State License Number and Classification Designation: CA License #910106 "A" General Engineering

Executed this 11 day of August, 2023 at Seattle, ~~California~~ Washington.

GRINDLINE

SKATE PARKS, INC.

Skate Park at Grijalva Park Design Fee Proposal

Item	Labor	Quantity	Unit	Rate	Cost	Totals
PRELIMINARY DESIGN						
Project Startup, Site Visit, 1st Open House						
	Principal	12	hrs	\$175.00	\$2,100.00	\$10,047.00
	Lead Design	0	hrs	\$155.00	\$0.00	
	Design Associate	8	hrs	\$100.00	\$800.00	
	Rick Engineering	1	ls	\$4,571.00	\$4,571.00	
	Design West Engineering	1	ls	\$921.00	\$921.00	
	Expenses	0	ls		\$1,655.00	
Geotechnical						
	Geotech Report	1	ls	\$13,000.00	\$13,000.00	\$13,000.00
Existing Conditions Survey						
	Rick Engineering	1	ls	\$14,469.00	\$14,469.00	\$14,469.00
Environmental Support						
	Rick Engineering	1	ls	\$69,300.00	\$69,300.00	\$69,300.00
Preliminary Design Development						
	Principal	16	hrs	\$175.00	\$2,800.00	\$13,111.00
	Lead Design	24	hrs	\$155.00	\$3,720.00	
	Design Associate	8	hrs	\$100.00	\$800.00	
	Rick Engineering	1	ls	\$4,571.00	\$4,571.00	
	Expenses	0	ls		\$1,220.00	
Final Conceptual Design						
	Principal	8	hrs	\$175.00	\$1,400.00	\$8,631.00
	Lead Design	12	hrs	\$155.00	\$1,860.00	
	Design Associate	8	hrs	\$100.00	\$800.00	
	Rick Engineering	1	ls	\$4,571.00	\$4,571.00	
	Expenses	0	ls		\$0.00	
	Subtotal					\$128,558.00
50% Construction Documents						
	Principal	4	hrs	\$175.00	\$700.00	\$31,427.00
	Lead Design	4	hrs	\$155.00	\$620.00	
	Design Associate	16	hrs	\$100.00	\$1,600.00	
	Rick Engineering	1	ls	\$21,140.00	\$21,140.00	
	Design West Engineering	1	ls	\$7,367.00	\$7,367.00	
90% Construction Documents/Technical Specifications						
	Principal	4	hrs	\$175.00	\$700.00	\$51,570.00
	Lead Design	4	hrs	\$155.00	\$620.00	
	Design Associate	24	hrs	\$100.00	\$2,400.00	
	Rick Engineering	1	ls	\$35,233.00	\$35,233.00	
	Design West Engineering	1	ls	\$7,367.00	\$7,367.00	
	Spire Structural Engineering	1	ls	\$5,250.00	\$5,250.00	

GRINDLINE

SKATEPARKS, INC.

100% Sealed Construction Documents/Technical Specifications

Principal	2	hrs	\$175.00	\$350.00	\$18,316.00
Lead Design	2	hrs	\$155.00	\$310.00	
Design Associate	8	hrs	\$100.00	\$800.00	
Rick Engineering	1	ls	\$14,094.00	\$14,094.00	
Design West Engineering	1	ls	\$2,762.00	\$2,762.00	
Subtotal					\$ 101,313.00
<hr/>					
Total Services					\$229,871.00

Optional Services:

Construction Administration

Rick Engineering	1	ls	\$6,300.00	\$6,300.00
Design West	1	ls	\$4,284.00	\$4,284.00
Grindline				
Bidding Assistance	1	ls	\$1,000.00	\$1,000.00
Site Visits (per trip)	1	ls	\$1,900.00	\$1,900.00

See attached for Hourly Rates

GRINDLINE

SKATEPARKS, INC.

GRINDLINE BILLING RATES

	Cost	Unit
DESIGN BILLING RATES		
Principal/Lead Design	\$175.00	HR
Project Manager	\$155.00	HR
Design Associate	\$100.00	HR
CONSTRUCTION BILLING RATES		
Foreman - Prevailing	\$175.00	HR
Cement Mason - Prevailing	\$160.00	HR
Laborer - Prevailing	\$135.00	HR
CONSTRUCTION EQUIPMENT RATES		
Mini Ex, Skid Steer (Delivery Fee per item)	\$500.00	May vary per job
Mini Ex* excl delivery	\$575.00	per day*
Mini Ex* excl delivery	\$4,200.00	per month
Skid Steer* excl delivery	\$700.00	per day*
Skid Steer* excl delivery	\$3,800.00	per month
Air Compressor (for shotcrete)	\$800.00	per day
Pump	\$1,500.00	per day
Pump, Compressor, Operator	\$3,000.00	per day
Boom Pump	\$3,100.00	per day
Tools & Equipment	\$105.00	per day
Tools & Equipment	\$350.00	per week
Fence, Container, Toilet, Dumpster	\$700.00	per week

GRINDLINE

SKATEPARKS, INC.

Request for Proposal -
Skate Park at Grijalva Park.
Design Services for the City of Orange, CA.
NO. 23-24.02





GRINDLINE
SKATEPARKS, INC.

GRINDLINE

SKATEPARKS, INC.
CA License #910106 "A" General Engineering

Nathan Bluhm
Senior Project/Landscape Coordinator
714- 532- 6491
nbluhm@cityoforange.org

Skate Park at Grijalva Park. Design Services for the City of Orange, CA. NO. 23-24.02

Dear Nathan Bluhm,

Grindline Skateparks Inc. appreciates the opportunity to submit a proposal to the City of Orange for design services of the New Skatepark at Grijalva Park. Grindline was incorporated in Washington State on April 8, 2002 and has since been evolving the art and science of skateparks with a track record of over 300 successful skatepark design and construction projects nationally and internationally on our resume. When it comes to skatepark specialists, our ability to translate the needs of a community into a new landscape of skateboard terrain is unrivaled by any other company in the world. Grindline can complete all skatepark specific design services including Site Analysis, Community Outreach, Conceptual Design, Cost Estimating, final Construction Documents, Bidding Assistance and Construction Support if requested.

Grindline will manage this project as the Prime Design Consultant to provide a single point of contact throughout the life of this project and we will leverage our ongoing professional relationships with local subconsultants Rick Engineering (for Civil Design and Landscape Architecture), Spire Structural Engineers, and Design West Engineering (for electrical engineering). Collectively, our team have local staff possessing necessary skills and qualifications required to support and compliment Grindline in providing a successful project for the City. We have previously worked together as a team in Anaheim, Vista, Lake Elsinore, San Juan Capistrano, and are currently working on a project in San Buenaventura.

It is our understanding that the City of Orange is motivated to design a "state of the art" skatepark utilizing the latest skate park design principles. We understand that the design should accommodate all ages, abilities, and skill levels. We use our "Ladder of Progression" to ensure this is accomplished. Not only should the design facilitate service to skateboards but for all desired wheeled users as well. We fully understand that the project should include but is not limited to: lighted concrete skate park with LED area lighting, electrical infrastructure for security cameras, shaded spectator seating, fencing, pre fabricated restroom facility, paved ADA access, landscaping, and skatepark amenities. Not only focused on the functionality, but the design will engage with the surrounding area and blend into the area with a cohesive sense of place. Using design elements to reflect the Orange's sense of place within not only the community, but the entire region. We understand that the design should be oriented between approximately 10,000-12,000 square feet. We have years of experience building skateparks to similar scopes and sites, while simultaneously being of the highest quality standard as well as implementing safety through CPTED design philosophies. Our combination of world class skatepark design and local knowledge make our team the best fit for your project.

Within our submission, you will find information about our team, previous project experience, and our design methodology. Our combination of world class skatepark design and knowledge make our team the best fit for your project. Collectively, we are enthusiastic about this project and the prospect of developing a skatepark that will meet the needs of the City and serve as an active recreation destination for the youth and families of the community. As the CEO of Grindline Skateparks, I am authorized to represent the firm in any negotiations and sign any legally binding contracts for this project.

Sincerely,

Matt Fluegge
Chief Executive Officer
matt@grindline.com
206.612.3401
GRINDLINE SKATEPARKS, INC.

4619 14th Ave SW, Seattle, WA 98106 | 206.932.6414 | inform@grindline.com

COVER LETTER

Our Company

GRINDLINE SKATEPARKS, INC.

Since 2002, the Grindline team has designed, sculpted, and skated millions of tons of concrete across the United States and around the World. Grindline has developed the full spectrum of skate terrain including street courses, bowl complexes, snake runs, pump tracks, hobbit trails, professional training facilities, skateable sculptures and all those features yet to be named. We translate the needs of local skaters into skatepark designs that will progress with them into the future. Our parks range in size from the largest skatepark in North America all the way down to a single skate obstacle. Regardless of square footage, skaters are riding our parks from dawn to dusk. We have designed and constructed over 300 skateparks to date, from Orcas Island in Washington State to the Holy Lands of Israel, giving us an intimate understanding of building community through skateboarding.

As a contractor specializing in concrete construction, we are highly aware of the effects from the growing amount of hardscape on the environment. On every job, Grindline incorporates green construction techniques such as:

- Recycled concrete for sub base materials
- Fly-ash in our concrete and shotcrete mixes
- On-site stormwater management
- Recycling of construction materials such as formwork and site spoils

Grindline has the appropriate financial and staffing resources to undertake a project of this scope and size. It is the normal means of business for Grindline to manage, design, and construct multiple projects at any given time such that each meets its specified objectives. Our office is staffed such that any given task can be performed on more than one project at any given time. Our multiple construction crews allow for us to construct multiple projects simultaneously. Our positive financial position includes a \$250,000 revolving line of credit with a local commercial bank, surplus cash reserves held with a local bank, over \$380,000 in positive working capital, a bonding program with an A+-rated Surety (Travelers) that supports \$6,000,000 aggregate of projects with a \$2,000,000 single project limit as well as revolving credit accounts with local and national material suppliers.



ROC City Skatepark - Rochester, NY

Our Philosophy



Star Skatepark - Star, ID

A successful skatepark is the result of an entire community coming together to work toward a common purpose. It's our responsibility to engage all interest groups throughout the development of their park and motivate them to work together. We aim to empower skate advocates and community groups by giving them the tools and knowledge they need to make informed decisions about their park. The development process relies on a commitment to collaboration and communication amongst stakeholders. We facilitate the exchange of ideas and information related to aesthetics, safety, crime prevention, as well as programming, and meld these "needs" and "wants" into a successful skatepark. Our principal design philosophy is based on our recognition that every community and project site is unique, requiring a skatepark design tailored to its location. To do so, our approach is based on four fundamentals:

- Open collaboration with the client and community through community involvement & public outreach
- Timeless Designs that appeal to all ages and skill levels
- Integration & Context
- Efficient Engineering, Sustainable Design and Budget Management

DESIGNING FOR DIFFERENT SKILL LEVELS

Grindline's designs offer a Ladder of Progression for skaters to incrementally develop their skills and advance their sport. The skatepark is more than a sum of all its individual elements, it is the overall experience of the park that brings end users back—day after day, week after week.

Beginner

Small and low street elements are among the most important to a balanced skatepark formula. These features can be equally enjoyed by skaters of all skill levels, but are especially fun for beginners.

Intermediate

Intermediate street elements and mellow transitional features are key to successful skatepark planning. These features are accessible to the majority of skateboarders, and therefore are in higher demand. For skaters working towards advanced street skills, we can include various stair sets and sizes for "step by step" development.

Advanced

Grindline is renowned for including bigger and more challenging transitions that encourage higher speeds and large airs that seasoned skateboarders desire. With endless flow, advanced transitional and street features attract advanced users from near and far on a weekly basis. For advanced street skaters, the elements incrementally grow in size and difficulty that encourages their continued progression and growth.

Our Creativity

It is important that skateparks incorporate the feel of the local community in creative ways. Grindline has extensive experience of working with communities during the public outreach process to determine how to tie a skatepark in with the community through the use of historical, cultural, geographical, or other thematic elements. Below are some examples.



Natural Connections
Hana Skatepark
Hana, HI

The community of Hana, Hawaii wanted the skatepark to reflect how important surfing is in the community and the volcanic nature of the Hawaiian Islands. Grindline came up with an organic flowing design with multiple volcanos centrally located. The organic flow reflects the local nature of surfing, while paying homage to the volcanic nature of the Hawaiian Islands.



Regional Context
A-Dog Memorial Park
Burlington, VT

Burlington's new skatepark features a skateable sail sculpture to tie in with Burlington's rich sailing history on adjacent Lake Champlain. It also features a manual pad that is shaped like the state of Vermont for a regional tie in.



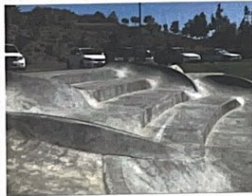
Cultural Connections
S'kllallam Tribe Skatepark
Port Gamble, WA

The place of the salmon in the S'kllallam tribe's history and culture cannot be overstated. The five stair above set was painted to represent the scales of the salmon in order to honor it's presence in the lives of the members of the S'kllallam tribe.



Historic Re-Use
Paine's Park Skatepark
Philadelphia, PA

Paine's Park in Philadelphia features recycled granite from both Love Park and City Hall, both of which were legendary skate spots in the late 90's and early 2000's. As the park is supposed to be the legal replacement for the skates's getting tired of getting kicked out of Love Park, we brought an existing skate spot back to life for the skateboarders of Philadelphia.



Multi- Purpose Features
McVicker Park Skatepark
Lake Elsinore, CA

At McVicker Park, we created a unique seating/skating experience dubbed "Skatium Seating." There was an elevation change from the parking lot to the skatepark where the City wanted to build concrete bleachers for the event seating. By including transition at the end of each riser, we made the bleachers a unique entrance to the park when not being used for events.







Artist Connection
Tibbet's Valley Skatepark
Issaquah, WA

The Tibbet's Valley Skatepark worked with a local artist to create one of a kind art work for the features of the skatepark. Not only giving the skatepark a unique look, but also tying it directly into the local community.

Our Ability To Problem Solve

Just like every Grindline Skatepark, each designated project site is unique. Each distinctive construction site seems to come with at least one problem, sometimes completely unique to anything we have seen before. At Grindline we strive to identify these problems early in the design process, and turn them into opportunities to manifest, design, plan, and finally implement innovative solutions. The following list are just few examples of the problems we have come across, and the innovative solutions we have executed to mitigate them.

Location	Problem X	Solution ✓
Jamail Skatepark Houston, TX 	The site was located in Houston's Buffalo Bayou Park (a bayou converted to an urban park/greenway) which was susceptible to hurricane related flood events and also included unpredictable soil with potential for expansion when extremely saturated.	We worked with our structural, civil, and geotechnical sub consultants to design the skatepark bowls to both fill up with, and hold water during these events. This allowed the bowls to act as stormwater detention facilities during these events, while the weight of the water also acted as ballast to keep the bowls from lifting due to hydrostatic pressure from the expansive soils.
Volcom Brothers Skatepark Mammoth, CA 	Several large boulders (some being immovable) we unearthed during excavation of the skatepark. The boulders that were moveable would have been a costly unforeseen condition if they were to be removed from the site.	Grindline was able to implement some value engineering to the project by designing around the immovable boulders, while even utilizing a portion of them as actual skateable elements. This quickly executed field change also provided an enhanced aesthetic, tying the skate facility in with its surrounding context.
Rhodes Skatepark Boise, ID 	A site located under a freeway overpass with bridge pillars scattered throughout the site, potentially requiring easements and impeding skateboarding circulation. Ownership/Lease agreements for the site were held by three public agencies: Idaho Department of Transportation, Ada County Highway District, and City of Boise.	The Grindline design/build team worked with all 3 agencies to design and construct approved skateable features around the pillars, while accommodating required maintenance access routes, and without compromising the structural integrity of the pillars themselves. The shape and texture of the pillars themselves provided an opportunity for visual enhancements through the addition of LED accent lighting.
Vista Skateparks System Vista, CA 	The Vista contract required that 2 skateparks be constructed on two adjacent sites, with a required skatepark size that would take up nearly the entire site footprint, leaving very little area to accommodate Southern California's very strict on site water treatment requirements	Our team implemented innovative "Modular Wetlands" into both skatepark designs. These pre-cast concrete vaults allow storm water to be treated as required within a much smaller footprint and also self-irrigated some plantings on the project.



WE SWEAT THE DETAILS

The MEP systems behind any facility are the details that you expect to work, not notice.

We see our role on your team in the same light. Our work is an integral part of your project functioning as it should. It goes far beyond just accurate engineering. It has everything to do with what we call good service.

FIRM OVERVIEW

In January of 2000, Design West Engineering was founded by partners Rob Cronk and Mark Galle. They set out to build an engineering company that would be focused, first and foremost, on delivering our architectural and construction partners with exceptional service.

The idea was simple, the model worked, and the company has thrived. Now, Design West has become a leading engineering firm across the West Coast.

Each team member is hand-selected to ensure the Design West standard for customer service is upheld and our staff has become known for technical excellence, outstanding communication, and pushing the boundaries of technology. In the end, it is all driven by the same focus: be the very best at serving our clients' needs.

Engineering Services

Mechanical **Electrical** **Plumbing** **Commissioning**
Fire Protection **Technology** **Utility Coordination** **Energy**

Park Experience

Design West's team brings you expertise in parks and community buildings, having a long history of experience with countless city and county clients as well as various state and federal agencies. Beyond just designing to the project type, this experience includes successful support of public works bidding and construction administration services. It includes effective communication and collaboration with various regulatory agencies, utility companies, governmental departments, and multiple stakeholders.

THE FOUR COMMITMENTS OF CUSTOMER SERVICE

We know the only way to earn your trust is through consistent quality engineering, but exceptional customer service is the real foundation Design West is built on. We are committed to active collaboration, clear and consistent communication, purposeful creativity, and working with care. Our entire team knows it's our job to make sure you don't just like our work, but love working with us.

Collaboration

Communication

Creativity

Care

Design West Engineering



Key Personnel



Matt Fluegge

CEO, Principal in Charge - Grindline Skateparks, Inc.

As Grindline's CEO and Senior Project Manager, Matt has the authority and responsibility for the daily management of the project. He develops project scope and budgets, generates accurate cost estimates, oversees preparation of project documents, communicates with clients, and manages schedules. Matt has extensive interdisciplinary experience from leading design teams and working with architects, engineers, surveyors, and artists. Matt reviews and approves all project deliverables, attends site meetings, handles changes in the scope of contracts and gets final acceptance of the projects. Matt will be the primary contact for this project and his contact information can be found in the cover letter.



James Klinedinst

Senior Project Manager - Grindline Skateparks, Inc.

For this project James will provide cost estimating and QC of construction documents during design. During construction, he'll provide construction support for our onsite foreman and construction crews. James works closely with the design and construction crews to bring projects in on schedule and on budget, with the quality of craftsmanship that Grindline is famous for. He is a highly skilled AutoCAD and Rhino technician with extensive insight towards graphic and drafting multimedia. James is responsible for the preparation of Grindline's construction documents, taking the project from conceptual design to detailed construction bid documents.



Brett Johnson

Lead Skatepark Designer - Grindline Skateparks, Inc.

Brett Johnson initially joined the Grindline Team as an intern while in his 3rd year of Washington State University's Voland College of Engineering and Architecture. With his degree in Civil Engineering and specialty in Structural Engineering, Brett brings highly valuable engineering knowledge to the world of skatepark design. Brett is one of Grindline's Skatepark Designers and AutoCAD Draftsmen. He applies his engineering focus on designing safe and economical skateparks for a changing environment and increases the efficiency in the use of skatepark construction materials.



Patricia Trauth PLA, AICP, LEED AP

Principal - RICK Engineering Company

Patricia Trauth is a Principal at RICK and has more than 30 years of experience providing landscape architectural services to the southern California region. As a licensed landscape architect in California, a certified planner and a LEED accredited professional, she has planned and designed numerous public projects throughout the Los Angeles basin. Her projects have received awards from organizations including CMAA, ASCE, APWA, ULI, APA, ASLA, and NAVFAC. Throughout her career Patricia has been an active practitioner of sustainable design. She has been responsible for spearheading projects through LEED certification. Patricia is the Landscape Architect of record for a dozen projects at the San Diego International Airport and has shifted the airport's philosophy to embrace a regional, drought tolerant landscape.

Key Personnel



Barry Cowan, PE

Associate Principal - RICK Engineering Company

Barry Cowan is an Associate Principal at RICK and serves as the Office Manager for the Irvine Office. Components of work served by the Irvine office under Barry's direction are general civil land development, pavement rehabilitation, traffic and transportation engineering, water quality design, and land surveying and mapping. Work assignments consist of managing design teams, performing preliminary design, and PS&E for streets, highways, freeways and interchanges, as well as land development projects for both public and private clients.



Dan Burk, PE

Principal Project Engineer - RICK Engineering Company

Dan Burk is a Principal Project Engineer at RICK's Orange County office. During the last 18 years at RICK, Dan has served as Project Engineer leading a staff of engineering designers and drafters in the preparation of preliminary and final construction documents for public and private clients, specifically in residential developments, roadway, highway, and commercial site improvements.



Devin Kelley, PE

Assistant Project Engineer - RICK Engineering Company

Dan Burk is a Principal Project Engineer at RICK's Orange County office. During the last 18 years at RICK, Dan has served as Project Engineer leading a staff of engineering designers and drafters in the preparation of preliminary and final construction documents for public and private clients, specifically in residential developments, roadway, highway, and commercial site improvements.



Teresa TG Wilkinson

Director of Environmental Planning - RICK Engineering Company

Teresa TG Wilkinson is the Director of Environmental Planning Services at RICK. Focusing on environmental planning project management, environmental compliance, and permitting, she has 34 years of experience managing and preparing environmental analyses and documentation in accordance with California Environmental Quality Act (CEQA) and National Environmental Policy Act (NEPA) requirements, and serves local, state, and federal government agencies, public and private sector clients and nongovernmental organizations.



Jeremy C. Welton, SE

Principal - Spire Structural Engineering Inc.

Mr. Welton is the company founder responsible for overall management and engineer of record on various new design and reuse/upgrade projects of all materials and many structural systems. Performed numerous analyses and evaluations of existing structures. Designed equipment anchorage for building and heavy industrial equipment.

Key Personnel



Alexandros G. Bletsos, SE

Principal - Spire Structural Engineering Inc.

Mr. Bletsos will serve as the project Structural Engineer and manage Spire Structural Engineering Inc.'s scope of work. Principal of the company responsible for managing a group of engineers and drafters on a wide range of projects. Responsible for the entire project cycle from writing proposal, structural design, getting the project through plan check, and the construction phase. Projects include equipment anchorage for hospitals, tenant improvements, and structural analysis of the structure of specific equipment. The majority of the projects fall under OSHPD jurisdictions.



Roy Morales

Electrical Department Head / Project Manager - Design West Engineering

Roy has relationships with many of the local agencies after providing years of reliable design and service to this clientele. His experience includes design for buildings, sports fields, street lighting, and solar photovoltaic systems. Roy is a Senior Project Manager as well as the Electrical Department Head for the San Bernardino office. Roy joined the Design West team after working several years with Dream Engineering when the company was bought out in 2009. Roy brought an expertise in electrical applications, including parks and street projects. His greatest sector of work is with municipal clients. Beyond exterior lighting projects, he also great experience with essential service facilities, community buildings, government operations facilities, aviation buildings, and Federal government projects. His wide-ranging experience includes design for communication towers, generator systems, utility coordination, electrical distribution, communications distribution (copper & fiber optic), commercial buildings, and industrial buildings. Roy is a proven team leader, both in how he runs his teams internally, and how he runs his project teams when working with clients.



Tongass Park Skatepark - North Bend, WA

Technical Approach Narrative

Project Understanding - Based off the information provided by the City, our current understanding of the project is as follows:

TASK 1 – CONCEPTUAL/PRELIMINARY PLAN

The successful firm is to prepare a Conceptual/Preliminary Plan with schedules and probable construction cost estimates. Consultant services shall include, but not be limited to the following:

- An understanding of the Grijalva Park Master Plan, the project design program, and the project site and scope.
- Understanding and review of existing record drawings. The City of Orange will provide to the successful firm all available existing AutoCad/electronic files of the park site.
- Conduct site reconnaissance and site survey to confirm existing conditions.
- Preparation of an engineered base map which includes: the site boundary/property line, existing grades, location of existing roads, utilities, parking, facilities and improvements, and identification of public right of ways and the location of relevant property ownership and easements if applicable.
- Conduct a kick-off meeting and subsequent meetings with City staff.
- Conduct two (2) public input meetings.
- Provide a schedule and timeline showing activity and duration for each task, and relevant milestones.
- Review and identify environmental issues and criteria and prepare associated reports and documentation.
- Prepare conceptual/preliminary plans and support information such as materials boards etc. as necessary to convey design intent.
- Prepare colored presentation documents for and participate in public meetings as needed such as Park Planning and Community Events Commission and City Council.
- Prepare a comprehensive cost estimate and identify any long lead items.
- Provide cost saving alternatives for the City to consider.

PRELIMINARY PLAN REQUIREMENTS:

This scope of work assumes the following program: new lighted skate park facility, pre fabricated restroom facility, area/ security lighting, paved ADA access to all facilities for pedestrians and maintenance equipment/vehicles, shaded spectator seating/viewing area(s), fencing, benches, water bottle filling stations, trash receptacles, bike racks, landscaping, etc. Preliminary Plan shall include the following:

- Placement of all new facilities and improvements including setbacks, and any hardscape and/or paving adjustments for typical pedestrian and maintenance vehicle ingress/egress into and around the new facilities and improvements.
- New landscaping.
- Preparation of a Water Quality Management Plan.
- Preparation of a Preliminary Grading Plan.
- A legend that references and clearly identifies, but is not limited to, all perimeter and interior sidewalks, existing structures and buildings, trees, parking area(s), park lighting, seating areas, paving/hardscape areas, fencing/walls and any/all park site amenities.
- Photo imagery of the proposed new facilities and improvements that are critical in communicating the design intent.
- The Conceptual/Preliminary plan is subject to criteria as specified within the City of Orange Landscape Standards and Specifications Section III, and Parks Construction Standards Section I - Design Guidelines and Construction Document Preparation.
- The final scale of the finished Conceptual/Preliminary plan will be determined by the City of Orange representative and the design firm.
- The Conceptual/Preliminary plan is subject to City of Orange staff review.

ESTIMATED COST/VALUE ENGINEERING OF PROPOSED WORK:

The successful firm is to prepare an initial opinion of probable construction costs for the proposed work. Cost estimate and value engineering is to be comprehensive and include all reasonable and relevant phases of construction/installation.

TASK 2 - CONSTRUCTION DOCUMENTS:

The successful firm is to prepare final working drawings (plans, details, schedules, and specifications) for the new improvements as well as any park elements/areas that are to be renovated, to reflect the conclusions of the environmental review and all approvals. Plans and specifications shall comply with all adopted Federal, State, and local laws, ordinances and codes and shall include the following but not be limited to:

- Cover Sheet
- Grading and Drainage Plans and Details

- Construction Plans and Details
- Architectural Plans and Details
- Structural Plans and Details
- Electrical Plans and Details
- Utility Plans and Details
- Irrigation Plans and Details
- Planting Plans and Details
- Specifications

ADDITIONAL NOTES FOR CONSTRUCTION DOCUMENT PLAN PREPARATION:

- Construction documents are to be bid ready, including all general notes and specifications.
- The construction documents are to comply with all City of Orange Design Guidelines and, if applicable, State of California irrigation and City of Orange planting design standards.
- Irrigation plans are to comply with the City's guidelines for Water Efficient Landscapes (WELo).
- The construction document plans/sheets are to be drawn no smaller than 1"= 20' scale.
- The final plan set is subject to City of Orange review. Any needed revisions to the plan set will be provided at no extra fee.

Scheduling - Each of our Project Managers have completed formal educational training, receiving post graduate certificates from University of Washington Project Management Program. We are well versed in Critical Path Method (or CPM) scheduling for both design and construction, and will tailor our customized CPM Master Schedule Template to your project specifically. Through close communication with the Project Team we will develop a list of appropriate tasks throughout the lifecycle of project, while identifying key deliverables and milestones within each of the project phases. Our experience with Microsoft Project software allows us to revise schedules on the fly if needed and communicate that information back to the project team. During construction each of our foreman is equipped with mobile daily reporting software which allows our PM's to get information that may impact schedule and/or budget from the field immediately so that we can alert the Owner's Representative and determine the best course of action.

Budget Control - With Grindline's vast experience in Skatepark projects, we understand the unique set of challenges that accompany the design/build approach. Here at Grindline we see the Design approach as an opportunity to maximize a project budget through the following:

1. Preliminary organized framework that is easy for all parties to understand and decipher.
2. Complete budget transparency through design and construction.
3. Treating the Project Budget as a living document where changes can be easily tracked and traced.
4. Engaging all stakeholders to prioritize the project elements and maintain sort of a project "menu" based on those priorities.
5. Organized accounting and project tracking throughout in order to provide backup upon request for any project costs incurred.

A revised budget document will be prepared and submitted at every design submittal phase throughout the design process. For use of preliminary estimating, we maintain a significant data base of past bids and proposals from the last 18 years and are constantly updating material and labor costs in the areas we work in. Grindline works on a nationwide basis with both public and private projects and we continually document budget trends to assist clients in developing realistic budgets. As we move through the project we will constantly value engineer the project to maximize your budget. As the design develops, we will reach out to and solicit local subcontractors for hard costs in order to lock in a project program based on the refined budget document.

If the projected costs are significantly below budget levels, we will present and discuss possible project scope expansions to take advantage of project scale in lowering unit costs. Should the projected costs exceed the budget, we will revisit the design elements, materials and methods to determine where changes can be made without sacrificing important project goals. In both cases, the final decisions on scope increases or reductions remains with the City, and in both cases, the project would not intentionally move forward without a resolution to the issue.

Progress Reports and Required Meetings - We have provided review/coordination meetings in our scope of work at important milestones but the interval and timing of actual Progress Review Meeting will be determined at the Project Kick-off meeting. Prior to each Progress Review Meeting, the Design Team will submit an updated schedule and all completed or partially completed plans, specifications and estimates which have been developed or altered since the last Progress Review Meeting.

Scope of Services

TASK 1: PROJECT STARTUP

1a Obtain site information: Grindline will review existing site information and determine what additional information is required to complete the design. We will obtain a geotech report for the skatepark site.

1b Project Kick Off Meeting: Grindline will meet with the City and any other key stakeholders to discuss and finalize project objectives including scope, schedule and budget. A communication plan will be made to identify preferred communication methods. Key meetings and deliverables will be scheduled and areas requiring coordination such as public meetings, online forums and exchange/review of documents will be identified. The discussion will identify any outstanding issues with the project, and propose solutions for any issues identified.

1c Site Visit: Grindline and the Project Team will do a site visit to review the existing conditions, explore opportunities and constraints of the site, evaluate and review current usage of existing skatepark, adjacent park facilities, and programming spaces to assist in design development.

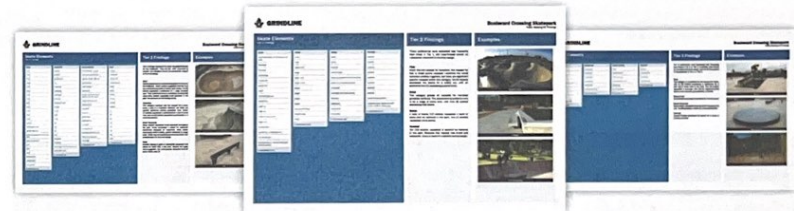
Existing Site Conditions - The proposed skatepark site is located at the Grijalva Park 368 N. Prospect Street Orange, CA 92869. The site is relatively flat with a slight slope, this gives the ability to ensure adequate drainage is provided for the park. The site contains lots of good lines of sight from the many walking paths, as well as both N McPherson Road and the road that circles the South and West side of Grijalva Park. However there are is a large uninhabited area to the West with groupings of trees that may block views into the area. Implementing CPTED (Crime Prevention Through Environmental Design) practices should be highly considered when designing for this area to avoid blindspots and ensure safety for all users.

Current and Planned Improvements - The skatepark must integrate with existing and future adjacencies at the Downtown Recreation Complex. Restrooms, walkways, connection paths, park seating, non-skatepark play areas, and parking all play roles in the skatepark placement on site. We will look at the siting of current skatepark as well as connections to and from the skatepark.

External Circulation & Public Safety - We look at how users get to the skatepark, whether by car, board, bike, foot, public transportation, and determine if any improvements need to be included in the current and future phases of the project to allow safe access to the skatepark. And, as in any park where younger citizens will gather, we put CPTED principles into practice to discourage or impede criminal behavior and, at the same time, encourage honest citizens to keep a watchful eye.

Internal Circulation - Proper placement of amenities, traffic patterns, and circulation through the park are reviewed. We scrutinize the location and placement of the proposed skate features to create smooth flow through the skatepark and avoid potential collision routes or blind spots. We identify safe paths for spectators in the skatepark by properly locating entrances to the facility and including passive zones for viewing or resting areas.

1d Public Design Meeting #1: Grindline proposes a public design meeting on the same day as the kick off meeting and site visit to get input from stakeholders on the type of features to be included in the skatepark design. The goals of this meeting is introduce Grindline to community, explain the design/public input process, and share how the community drives the project development. We provide end users with the project specific knowledge the need to make informed decisions that will determine the ultimate vision for the skatepark. In order to address varied ideas and ideals about skatepark design, this meeting will be highly interactive. In addition to vetting important issues through meaningful discussion, we encourage other types of 'hands on' involvement such as writing, sketching, and real time modeling of park ideas/elements alongside our team. We then build consensus by identifying commonalities among different stakeholders to drive the skatepark design. Our social media channels are always open to collect feedback from the community in the event members cannot attend in person or wish to comment later the process.



ABOVE: ANALYSIS OF FINDINGS FROM PUBLIC MEETINGS

1e Coordination Meeting #1: Grindline will summarize all information collected in task 1a - 1d in a Project Startup Report and submit for review by the Project Team. Via phone conference/online meeting, the Grindline and the Project Team will meet to discuss the Project Startup Report and finalize the direction for moving forward with the design of the Skatepark. Solutions will be proposed for any issues identified in the Project Startup Report

TASK 1 DELIVERABLES

Project Startup report addressing the following:

- Site Inventory / Analysis identifying site opportunities and constraints
- Recommendations for renovations and repairs to the existing park with associated costs for each item Updated schedule and preliminary budget
- Summary of Input from Public Design Meeting #1
- Geotech Report

TASK 2: CONCEPTUAL DESIGN

Skate parks are more than athletic facilities. They are gathering places and can be focal points for other activities like concerts, competitions or community events. Facilities must be designed to meet skating demands, incorporate areas for spectators, and to appropriately blend with their existing surroundings. Through the use of custom materials and the placement of green space in and around the design, the skatepark ties into the overall form and function of its setting. Conceptual Designs illustrate our skatepark philosophy to key stakeholders and the community in interactive, full color presentations of the custom skate features and facilities included in the project. 3D models allow us to clearly and effectively communicate our skatepark concepts to the client and community as well as assist in the development of accurate cost estimates and material take-offs. The result is a design produced from the ideas and recommendations of ALL stakeholders involved with the project.

2a Preliminary Concept: Based on the findings in the Project Startup and direction from the Project Team, Grindline will develop 1 Preliminary Conceptual Design and submit for review. This will be submitted in both a plan view with elevations and multiple three-dimensional renderings, and include both the actual skatepark and proposed amenities. The submission will also include a revised budget document and quantity of material estimates for review.

2b Public Design Meeting #2: In a public meeting similar to Public Design meeting #1, Grindline will present the Preliminary Concept and get feedback. Concepts will be presented through a combination of photos, Power Point slides, and interactive 3-D models. Input collected at this meeting will be used to create the final concept.

2c Final Concept: Based on input and direction from Task 2b, Grindline will create a Final Concept and submit for review. Similar, to Task 2a, will be submitted in both a plan view with elevations and multiple three-dimensional renderings, and include both the actual skatepark and proposed amenities. The submission will also include cost and quantity of material estimates for review.

TASK 2 DELIVERABLES

- Preliminary and Final Concepts submitted in 3d renders and site plan
- Updated budget and quantity of material estimates with each submittal



TASK 3 CONSTRUCTION DOCUMENTS

Cutting edge design and drafting software are important tools for our designers, draftsmen and engineers use to convert concepts into permit ready construction drawings. The latest versions of AutoCAD and Rhinoceros software give us the ability to develop dimensionally correct design concepts from the beginning of design development. Viewing the 3D model alongside a full set of construction documents and technical specifications give us an opportunity to check adherence to local building codes and engineering requirements. Drawings are produced in ACI, ASTM, CSI, or state organizational formats. We are also well versed with ASTM Section F2334 – Standard for Above Ground Public Use Skatepark Facilities, ASTM F2480 - 06 Standard Guide for In-ground Concrete Skateparks, as well as Skaters for Public Skateparks Public Skatepark Development Guide, the industry's most frequently used reference publications.

3a Coordination Meeting #3: Grindline will meet with the Project Team via phone / internet to discuss the Final Concept. The final approved concept will be used to create detailed plans and specifications for construction and meet any permitting requirements.

3b Construction Documents: 50%, 90%, and 100% Construction Documents will be submitted, along with high quality, professional construction drawings, details, specifications and cost estimates for all aspects of the skate improvements. The documents will include an updated estimate of probable costs and material quantities for the skatepark.

Construction document submissions will include the following:

- | | | |
|-----------------------------------|---------------------------------------------------------------------|-----------------------------------------|
| • Site Plan & Details | • Skatepark and Site Details | • Topographic and Utility Base Map |
| • Site Grading Plan | • Technical Specifications | • Electrical/Lighting Plan & Details |
| • Demolition/Erosion Control Plan | • Final cost estimate and quantity of skatepark materials estimate. | • Detention Analysis |
| • Drainage Plan | • Water Quality Management | • WQMP |
| • Skatepark Materials Plan | • Tribal Consultation Support | • Hydromodification Management Analysis |
| • Skatepark Vertical Controls | • Biological Resources Report | • 100% Landscape Plans |
| • Civil Details | • AG/GHG Report | • Final Landscape Plans |
| • Skatepark Horizontal Controls | • Draft & Final IS/MNO | |
| • Skatepark Jointing Plan | • GIS/Technical Editing | |
| • Skatepark Sections | | |

TASK 3 DELIVERABLES

- 50%, 90%, and 100%, Construction Documents including Plans, Technical Specifications, and Final Cost Estimate.
- Updated Schedule for remainder of the project



TASK 4: CONSTRUCTION SUPPORT SERVICES (optional)

A. Bid Assistance: The Design Team will provide pre-qualification language that the City can insert into the bid documents to ensure that only capable firms with a successful track record of building skateparks similar to the scope and scale of this one can bid on the project. The Design Team will attend the pre-bid meeting is available to respond to any RFI's during bidding. Preparation of an addendum shall be completed by the Design Team and reviewed/approved by the City if required.

B. Construction Support: The Design Team will attend the pre-construction meeting and conduct site visits/field inspections during construction. Each field visit/inspection would be followed up with a field report and digital photos noting any items needing correction, as well as general comments based on the field visit. An onsite inspection would be given upon substantial completion and the Design team would produce a report listing all punchlist items to be completed prior to acceptance of the project. The Design Team will also complete the following services during construction.

PHASE IV DELIVERABLES

- Provide pre-qualification language for bid package
- Attend pre-construction meeting.
- Review and approve all required shop drawings and submittals.
- Field report for each site visit
- Punchlist report
- Review all payment requests for the project to ensure project completeness.
- Review and assist any change orders that may come up in the project.
- Prepare and deliver as-built plans of the project at the conclusion of the construction.
- Provide a copy of all records to the Client

PROJECT APPROACH

PROGRAMMING, OPERATIONS & MAINTENANCE

At Grindline our motto is "Grindline for Life". When you hire Grindline we embrace your community and are with you long after the Grand Opening. While a Grindline skatepark is a self-sufficient venue for year-round recreation, planning and care will add to the success of the project. Grindline has done numerous projects with multiple phases (such as Hideaway Park in Winter Park) and we provide maintenance plans to enhance the lifespan of your skatepark. Grindline has valuable relationships with organizations such as Skate Like a Girl, United States Skateboarding Education Association, and the Stronghold Society who collectively advocate for skateboarding and host programs to give local youth access to the sport. Programs such as skate lessons, skate camps, contests and demonstrations provide opportunities to further support the skateboarding community.

Our collective experience in the field of skatepark design and construction also gives us the knowledge to assess skateparks in terms of physical condition and carry out maintenance and repair actions to extend the life of a skatepark. On aging skateparks, we can evaluate the current function and condition of the skatepark, provide cost of repairs, and create a service plan for ongoing maintenance and/or repair.



PROJECT REFERENCES



McVicker Park Skatepark
Lake Elsinore, CA

OWNER
City of Lake Elsinore, CA

GRINDLINE'S SCOPE
Skatepark Designer & Contractor

DESIGN
April - June 2018

CONSTRUCTION
July - December 2018

BUDGET
Design: \$79,500
Construction: \$680,000

SIZE
13,500 SQ FT

PROJECT TEAM
Matt Fluegge
Project Manager

Micah Shapiro
Lead Designer

Dave Palmer
Construction Manager

CONTACT
Jonathan O. Skinner, MPA
Director of Community Services
City of Lake Elsinore
(951) 674-3124, ext. 266
jskinner@LakeElsinore.org

"Forward Thinking and Timeless". The City of Lake Elsinore's project goal is a shared characteristic of Grindline. Throughout our history we have prided ourselves on leading the industry in innovation and "outside the box" thinking - traits applied to our design-build methods brought to Lake Elsinore for McVicker Skatepark's re-invention. **To truly think outside the box, sometimes you have to be willing to break the box.** We removed the slab in its entirety as well as eliminated the existing fence. With space opened up, we redefined the footprint of and expanded the park both horizontally and vertically. We blended transitional and technical street features based on public input, arranged desired features creating unlimited flow options and endless lines. And, in the end, the skatepark will once again be at the heart of the McVicker community recreation. The final product - the utmost EXTREME skatepark facility imaginable.

PROJECT REFERENCES



Vista, CA
Vista Skatepark System

OWNER
City of Vista, CA

GRINDLINE'S SCOPE
Prime Designer & Contractor

DESIGN
April 2015 - February 2016

CONSTRUCTION
March 2017 - January 2018

BUDGET
Design: \$86,000
Construction: \$3,100,000

SIZE
Approximately 11,000 sq ft for each park

PROJECT TEAM
Matt Fluegge
Project Manager
Micah Shapiro
Lead Designer
Bryan Hartman
Site Superintendent

CONTACT
Jack Flaherty
Vista Skatepark Coalition
(760) 521-7458
jack@vistaskatepark.org

Grindline was selected to lead a multidisciplinary Design/Build team to design and construct two skateparks for the City of Vista. The City had two sites located one block apart. Both sites were in a highly urban setting, so the skatepark designs needed to address issues such as pedestrian safety (a new signal and pedestrian barrier were designed for Santa Fe Ave), integration of parking (both sites have parking included in the alley), as well as the need for a restroom and a means for users to safely get from one skatepark to the other. After a series of community meetings the consensus was for the northern location to be designed as a street plaza and the southern site as the bowl/transition park. The bathroom was located at the northern site because it was more likely that this would be the location that parents would bring the kids to. During design it was decided that the alley would be the safest route for users trying to get from on park to the other, and so it was paved and designed to be skateable.

PROJECT REFERENCES



Anaheim, CA
Ponderosa Park Skatepark

OWNER
City of Anaheim, CA

GRINDLINE'S SCOPE
Prime Designer & Contractor

DESIGN
February - December 2015

CONSTRUCTION
December 2015 - June 2016

BUDGET
Design: \$86,000
Construction: \$544,000

SIZE
10,000 SQ FT

PROJECT TEAM
Matt Fluegge
Project Manager
Micah Shapiro
Lead Designer
Bryan Hartman
Site Superintendent

CONTACT
JJ Jimenez
Community Services Department
Associate Project Planner
(714) 765-4901
jjjimenez@anaheim.net

Grindline was selected to lead a multidisciplinary Design/Build team to design and construct a skatepark located in Ponderosa Park for the City of Anaheim. The site presented numerous challenges such as many mature trees and a large power line running through the middle of the skatepark site. Grindline was able to come up with a design that met the needs of the local end users while meeting the City's requirements and integrating with existing site conditions. The design features a unique, one of a kind pool style bowl that was designed with input from the local skateboarders to replicate an existing backyard swimming pool in Anaheim. It also features numerous street features and smaller transitions to provide something for everyone. The park was completed in June 2016 and has generated a buzz among southern California skateboarders with its' unique design.

PROJECT EXPERIENCE LIST

Past & Current Projects

KEY Design Build Design/Build *Maintenance

2023
Allegany, NY
Vashon Island, WA Phase 2
 Cie Elum, WA
 *Orcas Island, WA
 Chehalis Tribe, WA
 Ephraim, UT
 Lincoln, NE
 Owego, NY
 *Oceanside (Alex Road), CA
 *Mukilteo, WA
 Parklane, Portland, OR
 Enumclaw, WA
 Reading, PA
 Ridgefield, WA
 Muskegon, MI
 Pontiac, MI
 *Friday Harbor, WA
 Petaluma, CA
 San Buenaventura, CA
 Tupelo, MS
 Gypsum, CO
 Vancouver, WA (Marshall Park)

2022
 Port Huron, MI
 Chelan, WA
 *Everett (Walter E. Hall), WA
 Boise, ID (Molenaar Park)
 Cie Elum, WA
 *Hemdon, VA
 Hilo, HI
 Hurricane, WV
 Kamlah, ID
 *Corpus Christi (Cole Park), TX
 *Maul County, Kihel (Kalama), HI
 Lockport, NY
 *Mukilteo, WA
 Meridian, MS
 Newton County, GA Phase 2 (Denny Dobbs)
 Ocean City, MD
 *North Houston, TX
 *Buffalo, NY
 Oroville, CA
 Republic, WA
 San Juan Capistrano, CA
 Sammamish, WA
 Troy, NY
 *Oceanside (Alex Road), CA
 *Seattle (Ballard Bowl), WA
 Tucson, AZ (Cushing St)
 Valparaiso, IN
 Anacortes, WA

*St. Helena, CA
 Bainbridge Island, WA
 Edmonds, WA
 *Zellenople, PA
 *Orcas Island, NY
 *Ellicottville, NY

2021
 Greenfield, WI (The Turf Renovation)
 Anchorage, AK
 *Kent, WA
 *Issaquah, WA
 Salida, CO
 Wilkeson, WA (Bacon and Eggs)
 Auburn, NY
 *Kremmling, CO
 *Mukilteo, WA
 Buffalo, NY Phase 3
 Black Diamond, WA
 Washington, DC
 *Sammamish, WA
 Baltimore, MD
 Jamestown, NY
 *Seatac, WA
 Springville, NY
 Newton County, GA
 Seattle Center, WA
 Sun Prairie, WI
 North Bend, WA
 San Juan Capistrano, CA
 *Winter Park, CO
 Dover, DE

2020
 Salem, MA
 Sun Prairie, WI
 Atlanta, GA
 *Wauwatosa, WI
 Parklane Portland, OR
 Milwaukee, WI (TURF)
 ROC City Skatepark
 *Galveston, TX
 *Round Rock, TX
 Hudson, OH
 *Zionsville, IN
 *Snoqualmie, WA
 *Tehaleh, WA
 Hapeville, GA
 Wauwatosa, WI
 Wilmington, DE
 Zellenople, PA

2019
 Anchorage, AK

Spokane, WA
 Kalama, HI
 *Round Rock, TX
 Manchester, VT
 *St. Helena, CA
 Adidas Corporate HQ, Portland, OR
 *Ann Arbor, MI
 Lake Elsinore, CA
 Edmonds, WA
 Detroit, MI
 Oregon City, OR
 Cookeville, TN
 North Bend, WA
 Maple Valley, WA
 Wenatchee, WA

2018
 N. Houston BMX Park, TX
 Smithfield, UT
 Orcas Island, WA
 Chico, CA
 St Bernard Parish, LA
 Allentown, PA
 Bainbridge, WA
 Baltimore, MD
 Columbus, OH
 Maple Valley, WA
 Oklahoma City, OK
 Plymouth, MA
 Reading, PA
 Stony Point, NY

2017
 Issaquah, WA
 Palsade, CO
 Seattle "Lake City", WA
 Wilmington, OH
 Darrington, WA
 Sheboygan, WI
 Leavenworth, WA
 Lapwai, ID
 Bellevue, WA
 Pine Point, MN
 San Diego, CA
 Coeur d'Alene, ID
 Olympia, WA
 Madisonville, KY

2016
 Monroe, WA
 Amherst, NY
 Buckley, WA
 San Francisco "Hilltop", CA

Anaheim, CA
 Middleton, ID
 Lake Stevens, WA
 Sonoma, CA
 Bryan, TX
 Colfax, CA
 Boise, ID
 Ashdod, Israel
 Star, ID
 Marshfield, MA
 Union Gap, WA
 Coeur D'Alene, ID

2015
 Portage, WI
 Snoqualmie, WA
 Montague, MA
 Tuscaloosa, AL
 Kenmore, WA
 New Hanover County, NC
 McCook, NE
 Atlanta, GA
 Portland "Beech", OR
 Tucson, AZ
 Pine Ridge, SD
 Wounded Knee, SD
 Hopkinsville, KY
 Amherst, NY
 Yellow Springs, OH
 Vista, CA
 Cypress, TX
 Oakland, CA
 Zellenople, PA
 Israel "Hadera"
 Israel "Netanya"

2014
 Baker, MT
 Tulalip Tribes, WA
 Marshfield, MA
 Issaquah, WA
 Louisville, KY
 Cave Junction, OR
 Wilkeson, WA
 Newburgh, NY
 Wilmington, DE

2013
 Philadelphia, PA
 Bingen, WA Phase II
 Carnegie, PA
 Arlington, TX
 Seattle "Benefit", WA
 Skatercity, Denmark



KEY Design Build Design/Build *Maintenance

Spring, TX
 Bob Burnquist, CA
 Corpus Christi, TX
 Scappoose, OR
 Rockton, IL
 Lakeland, TX
 Sturgeon Bay, WI
 Milford, CT
 Waco, TX
 Israel "Rishon"
 Israel "B'er Shiva"
 Port Gamble, WA

2012
 Seattle, WA
 - Judkins Park
 - Roxhill Park
 Medford, NJ
 South Kitsap, WA
 Cleveland, OH
 Tehaleh, WA
 Sante Fe, NM
 Lahaina, HI
 College Park, MD
 Seatac, WA
 Hana, HI
 El Paso, TX
 Redlake, MN
 Westpoint, MS
 Copenhagen, Denmark
 Pine Ridge, SD

2011
 Atlanta, GA - 4th Ward
 Ithaca, NY
 Herzella, Israel
 Kfar Saba, Israel
 San Marcos Phase 2
 San Antonio, TX
 Parkersburg, WV
 Tacoma, WA - Kandle Park
 Auburn, WA

2010
 Vashon, WA
 Villa Park, IL
 Delridge Seattle, WA
 Copenhagen, Denmark
 Aurora, CO
 Tacoma, WA - Norpoint
 Norfolk, VA
 Cleveland, OH
 College Park, MD

Seattle, WA - Jefferson Park
 Bingen, WA
 Hamdon, VA
 Lewiston, ID
 Bethlehem, PA
 Houston, TX - Spring Park
 Portland, OR - Steel Bridge

2009
 San Jacinto, CA
 Muckleshoot Tribal Skatepark
 College Station, TX
 Portland, OR - Steel Bridge
 Aurora, CO
 Imperial Beach, CA
 Yonkers, NY
 Edwards, CO
 San Diego, CA - Campland
 Wilmington, OH
 St. Helena, CA
 Tacoma, WA - Norpoint
 Colerain, OH
 Seattle, WA - Delridge
 Seattle, WA - Seattle Center
 Winter Park, CO - Phase 2

2008
 Oceanside, CA
 Kelo, WA
 Lawrence, IN
 Fayetteville, WV
 Bakersfield, CA
 Yakima, WA
 Bainbridge, GA
 Bellevue, WA - Highlands
 Forks, WA
 Tuastin Hills, OR
 Myrtle Creek, OR
 Canadagua, NY
 Erie, PA
 Galveston, TX

2007
 Tacoma, WA - Stewart Heights
 Silver City, NM
 Nantucket, MA
 Boston, MA
 Lahaina, HI
 Mooresville, NC
 Hendersonville, NC
 Glennwood Springs, CO
 Kremmling, WV
 Stamford, CT

2004
 Portage, MI
 Kokomo, IN
 Arlington, WA
 Leavenworth, WA
 Spokane Valley, WA
 Whiting, IN
 Carnation, WA
 Milton, WA
 Bellevue, WA
 - Highlands
 - Lakemont
 Bellingham, WA
 Longview, WA
 Clarkston, WA
 YMCA of Mukilteo, WA
 Dillon, MT
 McKinleyville, CA
 Carnation, WA
 Vancouver, WA
 Anchorage, AK

2003
 Great Falls, MT
 Carbonate, CO
 Athens, OH
 Spokane, WA
 Cody, WY
 Sandpoint, ID
 Kent, WA
 Nags Head, NC - YMCA
 Trinidad, CO

2002
 West Linn, OR
 Orcas Island, WA
 Seattle, WA - Ballard Skatepark
 Okinawa, Japan
 Port Angeles, WA
 Leavenworth, WA

2001
 Butter Bowl, Seattle
 Bainbridge Island, WA
 Sumner, WA
 Baker City, OR
 Monroe, WA

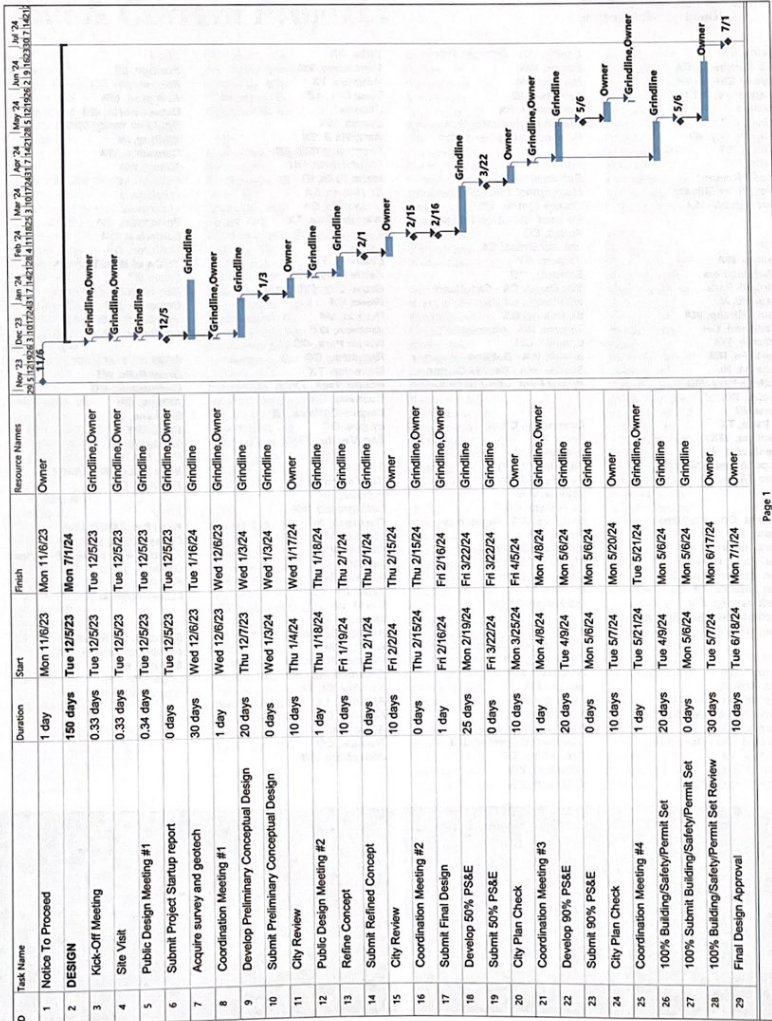
Sitka, AK
 Vancouver, WA
 Houston, TX
 Tuba City, AZ
 Phoenix, AZ
 Everett, WA
 Amarillo, TX
 Farmington Hills, MI
 Bellefontaine, OH
 Idaho Falls, ID
 St. Helena, CA
 Oceanside, CA
 Wichita Falls, TX

2006
 Lakeway, TX
 Kettle Falls, WA
 Grova City, OH
 Weed, CA
 Hudson, MA
 Jackson, WY
 Winter Park, CO
 Ridgeway, CO
 Galveston, TX
 Round Rock, TX
 Coos Bay, OR
 Corpus Christi, TX
 Irrigon, OR
 San Marcos, TX

2005
 San Francisco, CA
 Houston, TX
 Battleground, WA
 Currituck, NC
 Yakima, WA
 Oxford, MS
 Austin, TX
 Prosser, WA
 Tyler, TX
 Duvall, WA
 Missoula, MT
 Atlantic Beach, FL
 Athens, GA
 Prairie Village, KS
 Shawnee, KS
 San Angelo, TX
 Amarillo, TX
 Fairplay, CO
 Aztec, NM
 Telluride, CO
 Jonesboro, AR



PROJECT SCHEDULE



Page 1



CERTIFICATE OF LIABILITY INSURANCE

CERTIFICATION OF INSURANCE

DATE (MM/DD/YYYY)
8/10/2023

THIS CERTIFICATE IS ISSUED AS A MATTER OF INFORMATION ONLY AND CONFERS NO RIGHTS UPON THE CERTIFICATE HOLDER. THIS CERTIFICATE DOES NOT AFFIRMATIVELY OR NEGATIVELY AMEND, EXTEND OR ALTER THE COVERAGE AFFORDED BY THE POLICIES BELOW. THIS CERTIFICATE OF INSURANCE DOES NOT CONSTITUTE A CONTRACT BETWEEN THE ISSUING INSURER(S), AUTHORIZED REPRESENTATIVE OR PRODUCER, AND THE CERTIFICATE HOLDER.

IMPORTANT: If the certificate holder is an ADDITIONAL INSURED, the policy(ies) must be endorsed. If SUBROGATION is WAIVED, subject to the terms and conditions of the policy, certain policies may require an endorsement. A statement on this certificate does not confer rights to the certificate holder in lieu of such endorsement(s).

PRODUCER Leavitt Group Northwest PO Box 833 Auburn WA 98071 Grindline Skateparks, Inc. 4619 14th Ave SW Seattle WA 98106	CONTACT NAME: Kelly DeMerritt PHONE: (800)726-8771 EMAIL ADDRESS: kelly-demerritt@leavitt.com FAX: (866)728-8168
INSURER(S) AFFORDING COVERAGE INSURER A: AIX Specialty Insurance Company INSURER B: Ohio Security Insurance Company INSURER C: Admiral Insurance Company INSURER D: Ategrity Specialty Insurance Company INSURER E: Navigators Specialty Insurance Company	NAIC # 12833 24082 24856 16427 36056

COVERAGES CERTIFICATE NUMBER: 23/24 REVISION NUMBER:

THIS IS TO CERTIFY THAT THE POLICIES OF INSURANCE LISTED BELOW HAVE BEEN ISSUED TO THE INSURED NAMED ABOVE FOR THE POLICY PERIOD INDICATED. NOTWITHSTANDING ANY REQUIREMENT, TERM OR CONDITION OF ANY CONTRACT OR OTHER DOCUMENT WITH RESPECT TO WHICH THIS CERTIFICATE MAY BE ISSUED OR MAY PERTAIN, THE INSURANCE AFFORDED BY THE POLICIES DESCRIBED HEREIN IS SUBJECT TO ALL THE TERMS, EXCLUSIONS AND CONDITIONS OF SUCH POLICIES. LIMITS SHOWN MAY HAVE BEEN REDUCED BY PAID CLAIMS.

NO. / LTD.	TYPE OF INSURANCE	POLICY NO.	POLICY EFF. DATE	POLICY EXP. DATE	LIMITS
A	<input checked="" type="checkbox"/> COMMERCIAL GENERAL LIABILITY <input type="checkbox"/> CLAIMS-MADE <input checked="" type="checkbox"/> OCCUR <input type="checkbox"/> GEN'L AGGREGATE LIMIT APPLIES PER POLICY <input checked="" type="checkbox"/> AND <input type="checkbox"/> LOC <input type="checkbox"/> OTHER	L12-J070543-01	7/7/2023	7/7/2024	EACH OCCURRENCE DAMAGE TO RENTED PREMISES (EA accident) \$ 1,000,000 MED EXP (Any one person) \$ 50,000 PERSONAL & ADV INJURY \$ 1,000,000 GENERAL AGGREGATE \$ 2,000,000 PRODUCTS - COMP/OP AGG \$ 2,000,000
B	<input checked="" type="checkbox"/> AUTOMOBILE LIABILITY <input checked="" type="checkbox"/> ANY AUTO ALL OWNED AUTOS <input type="checkbox"/> SCHEDULED AUTOS <input type="checkbox"/> NON-OWNED AUTOS <input type="checkbox"/> HIRE/RENT AUTOS	BA643417872 Written on Form CA0001	6/21/2023	6/21/2024	COMBINED SINGLE LIMIT (EA accident) \$ 1,000,000 BODILY INJURY (Per person) \$ BODILY INJURY (Per accident) \$ PROPERTY DAMAGE (Per accident) \$ \$
A	<input checked="" type="checkbox"/> UMBRELLA LIAB <input checked="" type="checkbox"/> OCCUR <input type="checkbox"/> CLAIMS-MADE <input checked="" type="checkbox"/> EXCESS LIAB <input type="checkbox"/> RETENTION \$	L12-J07054501 - 1st Layer 01-WEL-P00059626-1 - 2nd Layer	7/7/2023	7/7/2024	EACH OCCURRENCE \$ 2,000,000 AGGREGATE \$ 2,000,000 PER \$500,000 \$M/\$M
A	WORKERS COMPENSATION AND EMPLOYERS' LIABILITY ANY PROPRIETOR/PARTNER/EXECUTIVE OFFICER/MEMBER EXCLUDED? (Mandatory in WA) If yes, describe under DESCRIPTION OF OPERATIONS below	WA Stop Gap Employers Liability L12-J070543-01	7/7/2023	7/7/2024	PER STATUTE <input checked="" type="checkbox"/> DISC. <input type="checkbox"/> E.I. EACH ACCIDENT \$ 1,000,000 E.I. DISEASE - EA EMPLOYEE \$ 1,000,000 E.I. DISEASE - POLICY LIMIT \$ 1,000,000
C	Prof Liab, \$1M Faulty Workman	E000001269614	1/12/2023	1/12/2024	Per Claim \$2,000,000
E	Pollution Liability	SP23PCP000813MC	02/09/2023	2/9/2024	Per claim \$5,000,000 Agg \$5,000,000

DESCRIPTION OF OPERATIONS / LOCATIONS / VEHICLES (ACORD 101, Additional Remarks Schedule, may be attached if more space is required)

CERTIFICATE HOLDER matt@grindline.com	CANCELLATION SHOULD ANY OF THE ABOVE DESCRIBED POLICIES BE CANCELLED BEFORE THE EXPIRATION DATE THEREOF, NOTICE WILL BE DELIVERED IN ACCORDANCE WITH THE POLICY PROVISIONS. AUTHORIZED REPRESENTATIVE Rob Bush/KEDEME
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Matt Fluegge
Chief Executive Officer

EDUCATION

Post Graduate Project Management Program
University of Washington

Bachelor of Landscape Architecture
Washington State University

PROFESSIONAL EXPERIENCE

2003 - Present
Principal Project Manager - Design
Grindline Skateparks

2003 - Present
Principal Project Manager - Build
Grindline Skateparks

Qualifying Party for State Contractor's License
ID, OR, CA, AZ, HI, NM, WV, FL, NC, SC, LA, MS,
MT, WA, VA, UT, GA, TN

OSHA 30 Certification

CESCL Certified Erosion & Sediment Control Lead
WA/OR

BIO

As Grindline's CEO, Matt has overall responsibility for managing the operations and administration for Grindline Skateparks. With 19 years of skatepark experience and 300+ projects completed, Matt ensures that all contract obligations are fulfilled and maintains a high level of communication with clients for the duration of their project. Matt oversees all of Grindline's construction and design projects. He is responsible for developing project scope and budgets, generating accurate cost estimates, overseeing preparation of project documents, communicating with clients, and scheduling projects. Matt has extensive experience working with architects, engineers, surveyors, and artists on interdisciplinary design teams.

PROJECTS

2023
Allegany, NY
Vashon Island, WA Phase 2
Cle Elum, WA
Chehalis Tribe, WA
Ephraim, UT
Lincoln, NE
Owego, NY
Parklane, Portland, OR
Enumclaw, WA
Reading, PA
Ridgefield, WA
Muskegon, MI
Pontiac, MI
Petaluma, CA
San Buenaventura, CA
Tupelo, MS
Gypsum, CO
Vancouver, WA (Marshall Park)

2022
Port Huron, MI
Chelan, WA
Boise, ID (Molenaar Park)
Cle Elum, WA
Hilo, HI
Hurricane, WV
Kamiah, ID
Lockport, NY
Meridian, MS
Newton County, GA Phase 2 (Denny Dobb)
Ocean City, MD
Oroville, CA
Republic, WA
San Juan Capistrano, CA
Sammamish, WA
Troy, NY
Tucson, AZ (Cushing St)
Valparaiso, IN
Anacortes, WA
Bainbridge Island, WA
Edmonds, WA
Ellicottville, NY

2021
Greenfield, WI (The Turf Renovation)
Anchorage, AK
Salida, CO
Wilkeson, WA (Bacon and Eggs)
Auburn, NY
Buffalo, NY Phase 3
Black Diamond, WA
Washington, DC
Baltimore, MD
Jamestown, NY
Springville, NY
Newton County, GA
Seattle Center, WA
San Prairie, WI
North Bend, WA
San Juan Capistrano, CA
Dover, DE

2020
Salem, MA
Sun Prairie, WI
Atlanta, GA
Parklane Portland, OR
Milwaukee, WI (TURF)
ROC City Skatepark
Lake Stevens, TX
Hudson, OH
Zionsville, IN
Hapeville, GA
Wauwatosa, WI
Wilmington, DE
Zelenople, PA

2019
Anchorage, AK
Spokane, WA
Kalama, HI
Round Rock, TX
Manchester, VT
St. Helena, CA
Addas Corporate HQ, Portland, OR
Ann Arbor, MI
Lake Elsinore, CA
Edmonds, WA
Detroit, MI
Oregon City, OR
Cookeville, TN
North Bend, WA
Maple Valley, WA
Wenatchee, WA

2018
N. Houston BMX Park, TX
Smithfield, UT
Orcas Island, WA
Chico, CA
St Bernard Parish, LA
Allentown, PA
Bainbridge, WA
Baltimore, MD
Columbus, OH
Maple Valley, WA
Oklahoma City, OK
Plymouth, MA
Reading, PA
Stony Point, NY

2017
Issaquah, WA
Palisade, CO
Seattle "Lake City", WA
Wilmington, OH
Darrington, WA
Cathlamet, WA
Leavenworth, WA
Lapwai, ID
Bellevue, WA
Pine Point, MN
San Diego, CA
Coeur d'Alene, ID
Olympia, WA
Madisonville, KY

2016
Monroe, WA
Amherst, NY
Buckley, WA
San Francisco "Hilltop", CA
Anaheim, CA
Middletown, ID
Lake Stevens, WA
Sonoma, CA
Bryan, TX
Coffax, CA
Boise, ID
Ashdod, Israel
Star, ID
Marshfield, MA
Union Gap, WA
Coeur D'Alene, ID

2015
Portage, WI
Snoqualmie, WA
Montague, MA
Tuscaloosa, AL
Kenmore, WA
New Hanover County, NC
McCook, NE
Atlanta, GA
Portland "Beech", OR
Tucson, AZ
Pine Ridge, SD
Wounded Knee, SD
Hopkinsville, KY
Amherst, NY
Yellow Springs, OH
Vista, CA
Cypress, TX
Oakland, CA
Zelenople, PA
Israel "Hadera"
Israel "Netanya"

2014
Baker, MT
Tulalip Tribes, WA
Marshfield, MA
Issaquah, WA
Louisville, KY
Cave Junction, OR
Wilkeson, WA
Newburgh, NY
Wilmington, DE

2013
Philadelphia, PA
Bingen, WA Phase II
Washington, DC
Arlington, TX
Seattle "Benefit", WA
Skatercity, Denmark
Spring, TX
Bob Burnquist, CA
Corpus Christi, TX
Scappoose, OR

And More...

GRINDLINE
SKATEPARKS, INC.



James Klinedinst
Senior Project Manager

EDUCATION

Post Graduate Project Management Program,
University of Washington

Engineering Technology
Western Washington University

PROFESSIONAL EXPERIENCE

2005 - Present
Senior Project Manager
Grindline Skateparks

2017 - Present
Skatepark Assessment Specialist
Grindline Skateparks

20 Years of Construction Experience

OSHA 30 Certification

CESCL Certified Erosion & Sediment Control Lead

BIO

James works closely with the design and construction crews to bring projects in on schedule and on budget, with the quality of craftsmanship that Grindline is famous for. He is a highly skilled AutoCAD and Rhino technician with extensive insight towards graphic and drafting multimedia. James is responsible for cost estimating and construction estimating for bids. He works alongside the design team to cost estimate projects and produce real-time costing based on actual construction costs. James is ready to offer prompt response to anything that may arise during the bid and construction process. James has 18 years of skatepark experience and 300+ completed projects with his time at Grindline.

PROJECTS

2023
Allegany, NY
Vashon Island, WA Phase 2
Cle Elum, WA
Chehalis Tribe, WA
Ephraim, UT
Lincoln, NE
Owego, NY
Parklane, Portland, OR
Enumclaw, WA
Reading, PA
Ridgefield, WA
Muskegon, MI
Pontiac, MI
Petaluma, CA
San Buenaventura, CA
Tupelo, MS
Gypsum, CO
Vancouver, WA (Marshall Park)

2022
Port Huron, MI
Chelan, WA
Boise, ID (Molenaar Park)
Cle Elum, WA
Hilo, HI
Hurricane, WV
Kamiah, ID
Lockport, NY
Meridian, MS
Newton County, GA Phase 2 (Denny Dobb)
Ocean City, MD
Oroville, CA
Republic, WA
San Juan Capistrano, CA
Sammamish, WA
Troy, NY
Tucson, AZ (Cushing St)
Valparaiso, IN
Anacortes, WA
Bainbridge Island, WA
Edmonds, WA
Ellicottville, NY

2021
Greenfield, WI (The Turf Renovation)
Anchorage, AK
Salida, CO
Wilkeson, WA (Bacon and Eggs)
Auburn, NY
Buffalo, NY Phase 3
Black Diamond, WA
Washington, DC
Baltimore, MD
Jamestown, NY
Springville, NY
Newton County, GA
Seattle Center, WA
San Prairie, WI
North Bend, WA
San Juan Capistrano, CA
Dover, DE

2020
Salem, MA
Sun Prairie, WI
Atlanta, GA
Parklane Portland, OR
Milwaukee, WI (TURF)
ROC City Skatepark
Galveston, TX
Hudson, OH
Zionsville, IN
Hapeville, GA
Wauwatosa, WI
Wilmington, DE
Zelenople, PA

And More...

2019
Anchorage, AK
Spokane, WA
Kalama, HI
Round Rock, TX
Manchester, VT
St. Helena, CA
Addas Corporate HQ, Portland, OR
Ann Arbor, MI
Lake Elsinore, CA
Edmonds, WA
Detroit, MI
Oregon City, OR
Cookeville, TN
North Bend, WA
Maple Valley, WA
Wenatchee, WA

2018
N. Houston BMX Park, TX
Smithfield, UT
Orcas Island, WA
Chico, CA
St Bernard Parish, LA
Allentown, PA
Bainbridge, WA
Baltimore, MD
Columbus, OH
Maple Valley, WA
Oklahoma City, OK
Plymouth, MA
Reading, PA
Stony Point, NY

2017
Wilkeson, WA
Palisade, CO
Seattle "Lake City", WA
Wilmington, OH
Darrington, WA
Sheboygan, WI
Leavenworth, WA
Lapwai, ID
Bellevue, WA
Pine Point, MN
San Diego, CA
Coeur d'Alene, ID
San Juan Capistrano, CA
Madisonville, KY

2016
Monroe, WA
Amherst, NY
Buckley, WA
San Francisco "Hilltop", CA
Anaheim, CA
Middletown, ID
Lake Stevens, WA
Sonoma, CA
Bryan, TX
Coffax, CA
Boise, ID
Ashdod, Israel
Star, ID
Marshfield, MA
Union Gap, WA
Coeur D'Alene, ID

And More...

GRINDLINE
SKATEPARKS, INC.



Brett Johnson
Lead Designer

EDUCATION

Bachelors in Civil Engineering
Washington State University

Placer College
University of Washington

PROFESSIONAL EXPERIENCE

2020 - Present
Lead Designer
Grindline Skateparks

2015 - 2020
Design Associate
Grindline Skateparks

BIO

Brett Johnson initially joined the Grindline Team as an intern while in his 3rd year of Washington State University's Volland College of Engineering and Architecture. With his degree in Civil Engineering and specialty in Structural Engineering and Architecture. Brett brings highly valuable engineering knowledge to the world of skatepark design. He uses his skateboarding experience, 3D modeling capabilities, and his advanced CAD drafting skills to both produce and display informed, functional, and buildable skatepark terrain. Brett applies his engineering focus on designing safe and economical skateparks for a changing environment and increases the efficiency in the use of skatepark construction materials.

PROJECTS

2023
Allegany, NY
Vashon Island, WA Phase 2
Cle Elum, WA
Cinhalis Tribe, WA
Ephraim, UT
Lincoln, NE
Owego, NY
Parklane, Portland, OR
Enumclaw, WA
Reading, PA
Ridgefield, WA
Muskegon, MI
Pontiac, MI
Petaling, CA
San Buenaventura, CA
Tupelo, MS
Gypsum, CO
Vancouver, WA (Marshall Park)

2022
Port Huron, MI
Chelan, WA
Boise, ID (Molenaar Park)
Cle Elum, WA
Hilo, HI
Hurricane, WV
Kamiah, ID
Lockport, NY
Meridian, MS
Newton County, GA Phase 2 (Denny Dobbs)
Ocean City, MD
Oroville, CA
Republic, WA
San Juan Capistrano, CA
Sammamish, WA
Troy, NY
Tucson, AZ (Cushing St)
Valparaiso, IN
Anacortes, WA
Bainbridge Island, WA
Edmonds, WA
Ellicottville, NY

2021
Greenfield, WI (The Turf Renovation)
Anchorage, AK
Salida, CO
Wilkeson, WA (Bacon and Eggs)
Auburn, NY
Buffalo, NY Phase 3
Black Diamond, WA
Washington, DC
Baltimore, MD
Jamestown, NY
Springville, NY
Newton County, GA
Seattle Center, WA
Sun Prairie, WI
North Bend, WA
San Juan Capistrano, CA
Dover, DE

2020

Salem, MA
Sun Prairie, WI
Atlanta, GA
Parklane Portland, OR
Milwaukee, WI (TURF)
ROC City Skatepark
*Galveston, TX
Hudson, OH
*Zionsville, IN
Hapeville, GA
Wauwatosa, WI
Wilmington, DE
Zellenople, PA

2019

Anchorage, AK
Spokane, WA
Kalama, HI
*Round Rock, TX
Manchester, VT
*St. Helena, CA
Adidas Corporate HQ, Portland, OR
*Ann Arbor, MI
Lake Elsinore, CA
Edmonds, WA
Detroit, MI
Oregon City, OR
Cookeville, TN
North Bend, WA
Maple Valley, WA
Wenatchee, WA

2018

N. Houston BMX Park, TX
Smithfield, UT
Orcas Island, WA
Chico, CA
St Bernard Parish, LA
Allentown, PA
Bainbridge, WA
Baltimore, MD
Columbus, OH
Maple Valley, WA
Oklahoma City, OK
Plymouth, MA
Reading, PA
Stony Point, NY

2017

Issaquah, WA
Paliase, CO
Seattle "Lake City", WA
Wilmington, OH
Darrington, WA
Sheboygan, WI
Leavenworth, WA
Lapwai, ID
Bellevue, WA
Pine Point, MN
San Diego, CA
Coeur d'Alene, ID
Olympia, WA
Madisonville, KY

2016

Monroe, WA
Amherst, NY
Buckley, WA
San Francisco "Hilltop", CA
Anahem, CA
Middleton, ID
Lake Stevens, WA
Sonoma, CA
Bryan, TX
Colfax, CA
Boise, ID
Ashdod, Israel
Star, ID
Marshfield, MA
Union Gap, WA
Coeur D'Alene, ID

2015

Portage, WI
Snoqualmie, WA
Montague, MA
Tuscaloosa, AL
Kenmore, WA
New Hanover County, NC
McCook, NE
Atlanta, GA
Portland "Beech", OR
Tucson, AZ
Pine Ridge, SD
Wounded Knee, SD
Hopkinsville, KY
Amherst, NY
Yellow Springs, OH
Vista, CA
Cypress, TX
Oakland, CA
Zellenople, PA
Israel "Hadera"
Israel "Netanya"

Patricia Trauth PLA, AICP, LEED AP

Patricia Trauth is an Principal at RICK and has more than 30 years of experience providing landscape architectural services to the southern California region. As a licensed landscape architect in California, a certified planner and a LEED accredited professional, she has planned and designed numerous public projects throughout the Los Angeles basin. Her projects have received awards from organizations including CMAA, ASCE, APWA, ULI, APA, ASLA, and NAVFAC. Throughout her career Patricia has been an active practitioner of sustainable design. She has been responsible for spearheading projects through LEED certification. Patricia is the Landscape Architect of record for a dozen projects at the San Diego International Airport and has shifted the airport's philosophy to embrace a regional, drought tolerant landscape.

Her publications include Mission First – Smart Growth for Navy and Marine Corps Installations presented at the American Planning Association Federal Division Annual Conference, 2012; and You Can't Fake Sincerity – Time Tested Rules for Public Participation presented at the Land Development West Symposium, 2007 and the American Planning Association California Conference, 2006. Patricia has taught landscape architecture at San Diego State University, the NewSchool of Architecture & Design, and Mesa Community College. Representative projects include:

Duck Farm, La Puente, CA: Patricia served as Landscape Architect of record for a 22-acre linear park located between the San Gabriel River and Interstate 605. The constrained site is 14 miles from downtown Los Angeles and includes high voltage power lines, railroad lines, and highway billboards. Once completed, the park will triple the open space available to residents within a mile of its boundaries. The transmission towers become the hub of thematic areas that symbolize sun, wind, water, and photosynthesis. Park amenities include native planting, custom fencing and trellis structures, as well as educational and interpretative signage.

Corona Del Mar State Beach, Newport Beach, CA: Patricia served as Landscape Architect of Record for park improvements which included the lifeguard station and concession building pedestrian paving, a series of curvilinear seat walls that help to mitigate wind erosion along the beach, pockets of turf for sunbathing, and upgrades to the existing landscape.

Orange County Great Park Master Plan Modification 2, Irvine, CA: As Landscape Architect, Patricia is working closely with the City of Irvine and design professionals, Patricia was part of the team that provided updated plans for the Orange County Great Park Master Plan Modification No. 2. This document was a compilation of numerous plans and documents that represented the Orange County Great Park Improvement Area Concept Plans and Programming as well as the minor modification No. 1 document. As a landscape architect, Patricia focused on maintaining the vision for the park, while updating the plans and incorporating design strategies into a single, cohesive document helping the City of Irvine envision the future of their Great Park. The document provides the City of Irvine with an updated master plan for future planning and implementation.

PROJECT ASSIGNMENT

Principal

YEARS OF EXPERIENCE

34

YEARS WITH RICK

6

EDUCATION

MLA, Landscape Architecture
University of Arizona
BFA, Design; BS, Education
Bowling Green State University

REGISTRATION

Landscape Architect in CA,
No. 3247

Certified Planner

American Institute of Certified
Planners (AICP), No. 019634

U.S. Green Building Council
Leadership in Energy and
Environmental Design
Accredited Professional LEED
AP

PROFESSIONAL AFFILIATIONS

Traffic & Public Safety
Commissioner, City of
Encinitas, 2021-24

American Society of Landscape
Architects (ASLA)

- Trustee
- Past President
- Past Vice-President
- Member

Landscape Architects Technical
Committee (LATC), State
Regulatory Board

- Governor Appointment
Board Member, 2015-2027

American Planning Association
(APA)

- Member

South County Economic
Development Council

- Former Board of Director
- Member



Barry Cowan PE

Barry Cowan is an Associate Principal at RICK and serves as the Office Manager for the Irvine Office. Components of work served by the Irvine office under Barry's direction are general civil land development, pavement rehabilitation, traffic and transportation engineering, water quality design, and land surveying and mapping. Work assignments consist of managing design teams, performing preliminary design, and PS&E for streets, highways, freeways and interchanges, as well as land development projects for both public and private clients.

Barry is familiar with local agency standards, relating to grading and drainage design, freeway/highway/street design, and cost estimates from his previous preliminary engineering and construction document preparation experience. He is responsible for quality control and assurance, project scheduling, budget tracking, and resource allocation. Representative project experience includes:

- San Juan Capistrano Skate Park, San Juan Capistrano, CA
- McVicker Canyon Skate Park, Lake Elsinore, CA
- San Juan Capistrano Multi-Use Trail, San Juan Capistrano, CA
- Recreation Centers for Sommers Bend Development, Temecula CA; Westridge and Westlake Developments, Lake Elsinore, CA
- Multiple Street Intersection Improvement Projects, City of Lake Forest, Lake Forest, CA
- Village at Laguna Hills, Merlone Geier Partners, Laguna Hills, CA
- Westridge at Canyon Hills, Pardee Homes/TriPointe, Lake Elsinore, CA
- Buena Park Mall Redevelopment Project, Merlone Geier, Buena Park, CA
- Development Services On-Call Plan Checking Services, City of Anaheim, Anaheim, CA
- Ocean Boulevard/Poppy Avenue Street Rehabilitation, Newport Beach, CA
- Rancho Parkway and Sports Park Nursery Traffic Signal, Lake Forest, CA
- Trabuco Road and Monroe Intersection Improvements, Irvine, CA
- Irvine Business Complex Sidewalk Improvements, Irvine, CA
- University of California, Irvine, Life and Safety Improvements, Irvine, CA
- Antonio Gateway Improvement Project, Rancho Santa Margarita, CA
- Santa Margarita Parkway Monument Gateway Improvements, Rancho Santa Margarita, CA
- Cerritos Avenue Bike Corridor Improvement Project, Cypress, CA
- Harbor Boulevard Roadway Improvements Project, Garden Grove, CA
- Madison Avenue Street Improvements Project, Murrieta, CA
- Thornton Water Main Replacement Project, Santa Ana, CA
- Foothill Covina Transit Center, Foothill Transit Authority, Covina, CA

PROJECT ASSIGNMENT
Associate Principal

YEARS OF EXPERIENCE
35

YEARS WITH RICK
35

EDUCATION
BS, Civil Engineering
Washington State University

REGISTRATION
Professional Engineer in CA,
No. 46568

PROFESSIONAL AFFILIATIONS
American Council of Engineering Companies (ACEC) Orange County
- Board of Directors Member
American Society of Civil Engineers (ASCE)
San Diego Section ASCE Transportation Group
- Past President
American Public Works Association (APWA)
Building Industry Association (BIA) Southern California
Business Development Association (BDA) Orange County
Institute of Transportation Engineers (ITE)
Women's Transportation Seminar (WTS) Orange



Dan Burk PE

Dan Burk is a Principal Project Engineer at RICK's Orange County office. During the last 18 years at RICK, Dan has served as Project Engineer leading a staff of engineering designers and drafters in the preparation of preliminary and final construction documents for public and private clients, specifically in residential developments, roadway, highway, and commercial site improvements. Representative projects include:

San Juan Capistrano Skate Park, San Juan Capistrano, CA: Dan served as the Project Manager in the performance of design and boundary surveys, the preparation of a Water Quality Management Plan, SWPPP, site precise grading plans and off-site utility plans. Dan oversaw design of the proposed hardscape, grading, sewer system, water system, and storm drain system, which included a lift station in order to drain the deeper bowls. Dan coordinated closely with the City management team, skate park designers and other subconsultants.

McVicker Canyon Skate Park, Lake Elsinore, CA: Dan served as Project Manager for the McVicker Canyon Skate Park, a design-build project in the City of Lake Elsinore. The original McVicker Canyon Skate Park opened in 2002 and was the City's first skate park but was closed in October 2017 due to severe vandalism and deterioration that made it unsafe for the community. The new and improved 13,000 square foot skate park features amenities for all different talent levels, including a beginner bowl, quarter pipe, a-frame, and snake run bowl. Construction commenced in August of 2018 and was completed in January of 2019. As project manager, I directed and oversaw the design surveys, demolition plans, grading and storm drain plans, erosion control plans, water quality coordination, and construction support.

SR-74 at Grand Avenue Roadway Widening, Lake Elsinore, CA: Dan prepared Street Improvement Plans for the widening of SR-74 and Grand Ave in the City of Lake Elsinore. The plans included street widening, storm drain improvements, super-elevation diagrams, signing & striping improvements, utility relocations, and a new signal at the intersection of Grand Ave & SR-74. Plans & supporting documents were processed through Caltrans District 8, the City of Lake Elsinore, and RCFC&WCD. The widening of SR-74 also required a Design Standard Decision Document (DSDDD), which was processed through Caltrans concurrently with the plans.

Westridge at Canyon Hills, Lake Elsinore, CA: Dan served as Project Manager for this 464 detached dwelling unit development with five (5) planning areas on 125 acres taking access from Railroad Canyon Road east of I-15. In addition, the project included the design and construction of a Rec Center, dog park, two (2) water quality basins, and a commercial lot. The project was initially mass graded into 5 superpads, each with a separate temporary debris/sediment basin. Total earthwork for the project exceeded 2.5 million cubic yards of cut and fill. The ultimate storm drain system consisted of over a mile of RCP ranging in size from 18" diameter to 60" diameter with over 60 drainage structures. The total contract amount was \$2.9 million (including survey).

PROJECT ASSIGNMENT
Principal Project Engineer


YEARS OF EXPERIENCE
23

YEARS WITH RICK
20

EDUCATION
BS, Civil Engineering
Washington State University

REGISTRATION
Professional Engineer in CA,
No. 65398

PROFESSIONAL AFFILIATIONS
American Public Works Association (APWA)
American Society of Civil Engineers (ASCE)
Building Industry Association (BIA) Southern California and Inland Empire



Devin Kelley, PE

Devin Kelley is an Assistant Project Manager at RICK. Devin graduated from Northern Arizona University in 2014 with a degree in Civil Engineering. During the summer of 2014, Devin served as an intern overseas in Uganda performing site analyses as well as designing water, sewer and greywater systems in developing areas. Most recently, Devin has worked as an engineering designer preparing project construction plans for public and private clients, specifically in roadway, residential and commercial site improvements.

Representative projects include:

San Juan Capistrano Skate Park, San Juan Capistrano, CA: Devin served as the Design Engineer in the preparation of the site precise grading plans and off-site utility plans. Devin worked on the proposed hardscape, grading, storm drain system, water system, and sewer system. Devin coordinated closely with the skate park designer and other consultants.

Wingsweep PA 12, Temecula, CA: Devin served as the Design Engineer in the preparation of the rough grading, street improvement, storm drain, and water and sewer plans for this 100 plus unit subdivision. Devin designed the horizontal and vertical alignments of the proposed streets, storm drain, and water and sewer systems. Devin also generated three-dimensional surfaces of the proposed grading for the entire project site.

Canyon Hills Estates, Lake Elsinore, CA: Devin served as the Design Engineer for this 300 plus unit subdivision. Devin took preliminary roadway designs and converted the designs into a 3D roadway vertical in CADD.

Inland Center ADA Compliance Retrofit, El Cajon, CA: Devin served as the Design Engineer in generating a site plan to obtain ADA compliance to an existing site. Devin established the existing conditions at the site, including the location of current utilities and features on site. Devin designed the proposed hardscape and resurfacing to meet ADA compliance.

Sommers Bend, Temecula, CA: Devin served as the Design Engineer in the preparation of the utility plans for Sommers Bend. Devin helped with the drafting of the storm water lines within the street.

Roripaugh Ranch Phase 2, Temecula, CA: Design Engineer in the preparation of the water and sewer plans for this 200 plus unit subdivision. Devin designed the horizontal and vertical alignments of the proposed water and sewer systems.

Roripaugh Ranch Recreation Center, Temecula, CA: Devin served as the Design Engineer in the preparation of the precise grading plan for the recreation area of the Roripaugh Ranch development. The precise grading plan consisted of designing hardscape slopes, establishing building finish floors, subterranean drainage design and addressing points of conflict with the landscape architect.

Madison Avenue Street Improvements, Murrieta, CA: Devin served as the Design Engineer in the preparation of the preliminary street vertical for exhibit purposes.

UC Irvine Fire Services Improvements, Irvine, CA: Devin served as the Design Engineer in reviewing and designing the proposed water lines, fire service lines, topography and existing utility research.

PROJECT ASSIGNMENT
Assistant Project Engineer

YEARS OF EXPERIENCE
7

YEARS WITH RICK
5

EDUCATION
BS, Civil Engineering, Northern Arizona University, 2014

REGISTRATION
PE, CA No. 93925
PE, AZ No. 73674
PE, LA No. 0045328

PROFESSIONAL AFFILIATIONS
Toastmasters



Teresa TG Wilkinson

DIRECTOR OF ENVIRONMENTAL PLANNING SERVICES



Teresa TG Wilkinson is the Director of Environmental Planning Services at RICK. Focusing on environmental planning project management, environmental compliance, and permitting, she has 34 years of experience managing and preparing environmental analyses and documentation in accordance with California Environmental Quality Act (CEQA) and National Environmental Policy Act (NEPA) requirements, and serves local, state, and federal government agencies, public and private sector clients and nongovernmental organizations.

Representative projects include:

Apollo Senior Care Facility, Escondido, CA (2019-2021). Ms. Wilkinson completed the Initial Study/Mitigated Negative Declaration (IS/MND) for the proposed Conditional Use Permit and buildout of three existing parcels for the future development of a 78-unit assisted living facility and the construction of new infrastructure such as electrical lines, waterlines, gas lines, and other utilities. Ms. Wilkinson worked with the City of Escondido to obtain CEQA approval for the project.

Via Hondita Housing Development, Escondido, CA (2019-2020). Ms. Wilkinson completed the Initial Study/Mitigated Negative Declaration for the proposed building permit and subdivision of three existing parcels for the future development of six (6) single-family residential lots, and the construction of new infrastructure such as electrical lines, waterlines, gas lines, and other utilities. Ms. Wilkinson worked with the City of Escondido to obtain CEQA approval for the project.

Ballantyne and Park Specific Plan, Cajon Valley Unified School District, El Cajon, CA (2015). Ms. Wilkinson completed the Initial Study/Mitigated Negative Declaration (IS/MND) for the proposed Ballantyne and Park Specific Plan project located in the City of El Cajon, California. The Specific Plan would allow a range of commercial; light industrial; transportation communication, and utilities; institutional and charitable uses; and mixed-use residential uses on the site. The project included a general plan amendment and change of zone approval

Oakdale Village Residential, Gulf Development and Construction, Inc. El Cajon, CA (2017). Ms. Wilkinson prepared the Initial Study/Mitigated Negative Declaration for the proposed development of a 15-unit multi-family residential development. Ms. Wilkinson coordinated with City staff in the preparation and approval of the CEQA document.

Mission and Fig Housing Development, Apollo Development, Inc., Escondido, CA (2015). Ms. Wilkinson obtained CEQA clearance for the proposed development of two single-family residential homes in the City of Escondido. The project required a conditional use permit and preparation of an Initial Study Checklist/Negative Declaration (IS/ND).

YEARS OF EXPERIENCE
34

YEARS WITH RICK
>1

EDUCATION
MA, Latin American Studies Program, San Diego State University

BS, Urban and Regional Planning, University of Southern California

PROFESSIONAL AFFILIATIONS
San Diego Canyonlands, Board Member for Environmental Education and Environmental Justice

Groundwork San Diego, Advisory Board Member

Women in Transportation (WTS), Board Member, Women Executive Mentoring Program Chair, Past Diversity and Student Outreach Chair

LANGUAGES
Spanish (fluent)



Resume of Experience



Jeremy C. Welton, SE
Principal

Education:

Master of Science, 2000 University of California, Major: Civil Engineering (Structural)	Bachelor of Science, Summa Cum Laude, 1996 California Polytechnic State University, San Luis Obispo Major: Architectural Engineering
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Registration:

Registered Structural Engineer, License S4614 (CA), 14945 (HI), 48560 (AZ), 20388 (NV)
Registered Professional Engineer in Civil Engineering, License C59317 (CA)
NCEES Record #36142

Work Experience:

Spire Structural Engineering Inc. Lake Forest, CA	2005-Present Principal
Company founder responsible for overall management and engineer of record on various new design and reuse/upgrade projects of all materials and many structural systems. Performed numerous analyses and evaluations of existing structures. Designed equipment anchorage for building and heavy industrial equipment.	
Irvine Institute (Dr. Chelapatl) Irvine, CA	2003-2013 Instructor
Faculty for Seismic Design review courses for both the professional engineering and structural engineering exams given in the state of California.	
Integrated Design Services, Inc. Irvine, CA	2004-2005 Project Manager
Project manager on various retrofits for concrete structures including hospital projects under OSHPD jurisdiction. Designed seismic upgrades for a 12-story concrete parking garage in San Diego, CA (four levels were subterranean). Performed investigation and designed seismic and gravity retrofits for Palos Verdes Library (four-story split level concrete structure with waffle slabs and two-way flat plates. Plan checked for OSHPD projects.	
Cal Poly Pomona Pomona, CA	2004-2005 Instructor
Instructor for Timber Design in Civil Engineering Department.	

ABS Consulting Inc. (Formerly EQE International)
Irvine, CA

1999-2004
Project Manager

Project engineer for numerous tilt up retrofits and concrete building/parking structure retrofits. Heavily involved in design of retrofit for Buildings AC and B at Loma Linda University Medical Center. Modeled and led design of subterranean portion of FedEx Arena (Grizzlies) in

Memphis, TN while interfacing with superstructure engineer. Engineer of record on expansion project at Atascadero State Hospital and retrofit of existing concrete tilt up structure at Folsom Prison for reuse as a psychiatric unit. Plan checked for DSA and OSHPD projects.

Fluor Daniel
Irvine/Aiiso Viejo, CA

1996-1999
Design Engineer

Design engineer for petrochemical and heavy industrial plant design. Projects included open-steel structures with vessels and platforms, precast concrete pipe support bents, and design of structures in a paper plant. Field engineer for paper plant project in Missouri for six months. Designed foundations of all types including mats, piles/caissons, grade beams, spread footings and specialty footings for equipment.

Resume of Experience

Alexandros G. Bletsos, SE Principal

Education:

Master of Science, 2001
California State University, Sacramento
Major: Civil Engineering (Structural)

Bachelor of Science, 2000
University of California, Davis
Major: Civil Engineering (Structural)

Registration:

Registered Structural Engineer, License S5659 (CA)
Registered Professional Engineer in Civil Engineering, License C68288 (CA)

Work Experience:

Spire Structural Engineering, Inc **2012-Present**
Lake Forest, CA **Principal**
Principal of the company responsible for managing a group of engineers and drafters on a wide range of projects. Responsible for the entire project cycle from writing proposal, structural design, getting the project through plan check, and the construction phase. Projects include equipment anchorage for hospitals, tenant improvements, and structural analysis of the structure of specific equipment. The majority of the projects fall under OSHPD jurisdictions.

John A. Martin & Associates **2004- 2012**
Los Angeles, CA **Senior Project Engineer**
Senior project engineer for a wide range of projects that include new design (commercial and public), retrofits, equipment anchorage, and non-linear analysis. The list of projects encompasses a diverse array including office buildings, schools, hospitals, and commercial. Projects covered all types of materials and structural systems. Several of the projects worked on were under DSA and OSHPD jurisdictions.

ABS Consulting (formerly EQE International) **2002-2004**
Irvine, CA **Design Engineer**
Design engineer that designed and detailed seismic retrofits for several concrete tilt up retrofits. Performed calculations and detailed drawings for several interior remodels. Designed anchorage for electrical, mechanical, and medical equipment. Developed response spectra for several concrete vaults using the soil structure interaction program SASSI.



ROY MORALES

Electrical Department Head / Project Manager

Roy has relationships with many of the local agencies after providing years of reliable design and service to this clientele. His experience includes design for buildings, sports fields, street lighting, and solar photovoltaic systems. Roy is a Senior Project Manager as well as the Electrical Department Head for the San Bernardino office. Roy joined the Design West team after working several years with Dream Engineering when the company was bought out in 2009. Roy brought an expertise in electrical applications, including parks and street projects. His greatest sector of work is with municipal clients. Beyond exterior lighting projects, he also has great experience with essential service facilities, community buildings, government operations facilities, aviation buildings, and Federal government projects. His wide-ranging experience includes design for communication towers, generator systems, utility coordination, electrical distribution, communications distribution (copper & fiber optic), commercial buildings, and industrial buildings. Roy is a proven team leader, both in how he runs his teams internally, and how he runs his project teams when working with clients.

EXPERIENCE
Design West, 2010
In Industry, 1999

EDUCATION
Associate of Science,
California State University,
San Bernardino

ENGINEER OF RECORD
Leo Maya, PE, LEED AP, BD+C
California PE #E19480

FEATURED PROJECT EXPERIENCE:

San Juan Capistrano Skatepark

Electrical Department Head / Project Manager. Electrical plans and specifications for the San Juan Capistrano Skatepark. Scope included new service for the prefabricated restroom, power to pump and future power for site lighting.

Johnson Park Gardena - Prop 68

Electrical Department Head / Project Manager. Provided electrical design and specifications for Johnson Park, Rush Gym and Primm Pool Building. Project included a feasibility study for all locations prior to moving into design. Johnson Park (Approximately 4,500 SF) provided new security lighting for walkways and parking lot areas, new sports lighting for soccer field, tennis courts, skatepark and basketball courts, new controls for exterior lighting, and new power and lighting for expanded/modernized existing after school center. Existing park main service was removed and replaced with new.

La Pintoresca Park

Electrical Department Head / Project Manager. Electrical design for La Pintoresca Park project. Scope provided new basketball / skatepark lighting.

Manzanita SkatePark

Electrical Department Head / Project Manager. Electrical plans and specifications for the Manzanita Skate Park project. Scope included design of new activity and security lighting, security cameras, and secured electrical outlets throughout the existing park. Locations and design were designed around new skate park and parking lot remodel.

City of Redlands SkatePark at Sylvan Park

Electrical Department Head / Project Manager. Electrical plans for the skatepark at Sylvan Park for added security lighting around the skatepark area, upgrade to the electrical service, add GFI's, and power the irrigation system.

Ponderosa Park - SkatePark Lighting Design

Electrical Department Head / Project Manager. Electrical plans for the Ponderosa Park - Skatepark project. Scope included lighting design and circuitry for general activity and security lighting around the proposed skatepark design.

