

# Agenda Item

# City Council

Item #: 3.6. 10/13/2021 File #: 21-0535

TO: Honorable Mayor and Members of the City Council

THRU: Bonnie Hagan, Acting City Manager

FROM: Christopher Cash, Public Works Director

# 1. SUBJECT

First Amendment to Professional Services Agreement with CSG Consultants, Inc. for building inspection services.

### 2. SUMMARY

The City currently has an agreement with CSG Consultants, Inc. to provide building inspection services in order to meet the demand for inspection services. The proposed First Amendment will increase the not-to-exceed amount by \$30,000, to a total amount not-to-exceed \$60,000.

## 3. RECOMMENDED ACTION

Approve first amendment with CSG Consultants, Inc. to increase the not-to-exceed amount by \$30,000 (total not-to-exceed \$60,000), for building inspection services; and authorize the Mayor and City Clerk to execute on behalf of the City.

### 4. FISCAL IMPACT

The total expenditure for this amendment is \$30,000, for a total agreement cost of \$60,000, and will be funded through General Fund (100).

### 5. STRATEGIC PLAN GOALS

Goal 1: Provide for a safe community

d: Assure the development of the City occurs in a fashion that maximizes public safety.

Goal 4: Provide outstanding public service

b: Provide facilities and services to meet customer expectations.

### 6. DISCUSSION AND BACKGROUND

In May 2021, the City executed an Agreement with CSG Consultants, Inc. (CSG) to provide building inspection services. Since the Agreement, CSG has been steadily providing building inspection services for the City to keep up with the influx of building construction projects coinciding with a decrease in available staff due to various reasons. This First Amendment authorizes an increase in contract amount of \$30,000 to CSG's Original Consultant Service Agreement. The Consultant's total compensation under the Original Agreement, as amended by this First Amendment shall not exceed \$60,000.

# 7. ATTACHMENTS

• First Amendment to Agreement with CSG Consultants, Inc.